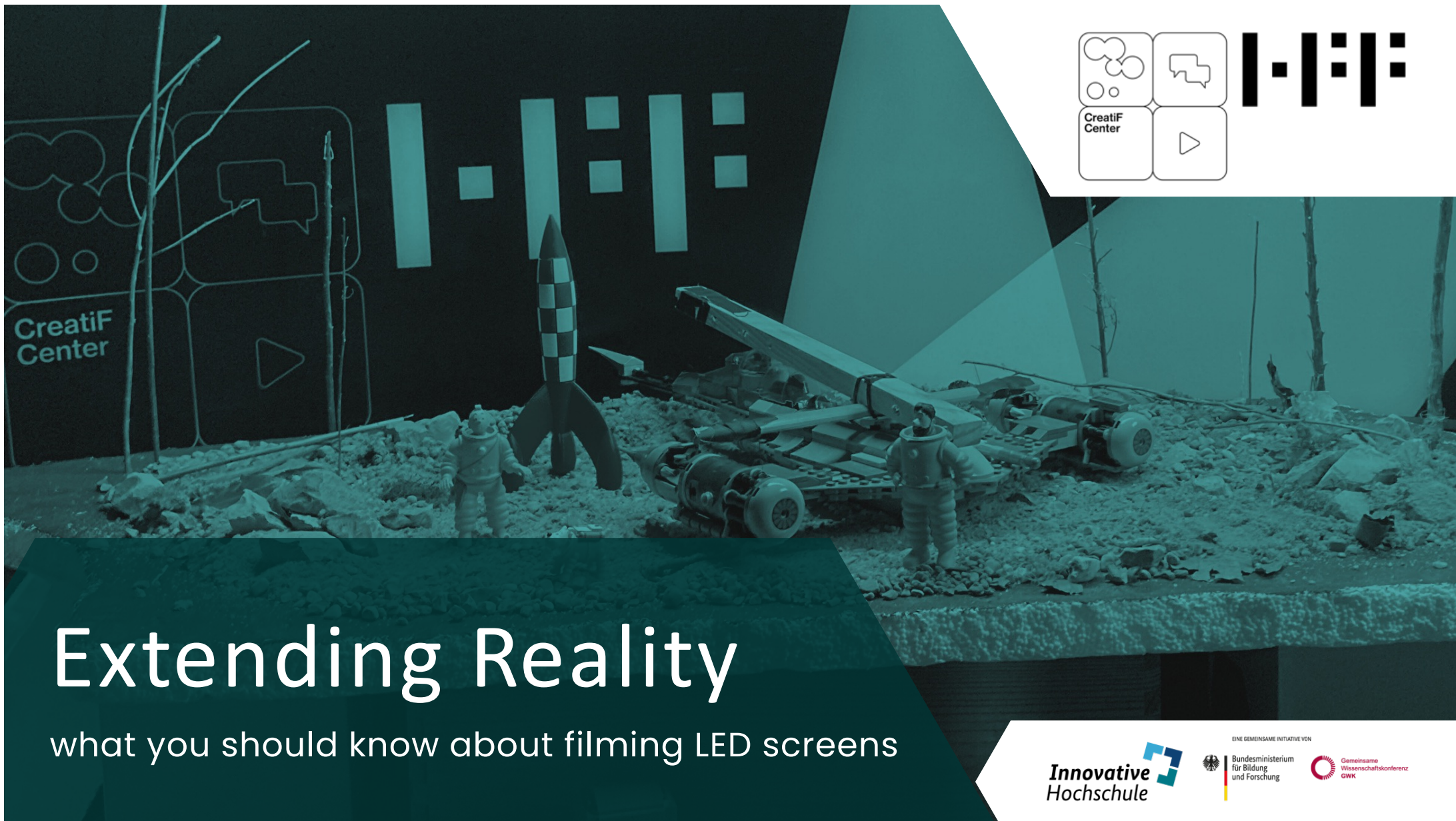


Extending Reality

what you should know about filming LED screens

Innovative
Hochschule



Bundesministerium
für Bildung
und Forschung



Gemeinsame
Wissenschaftskonferenz
GWK



VIRTUAL PRODUCTION



In Camera Visual Effects

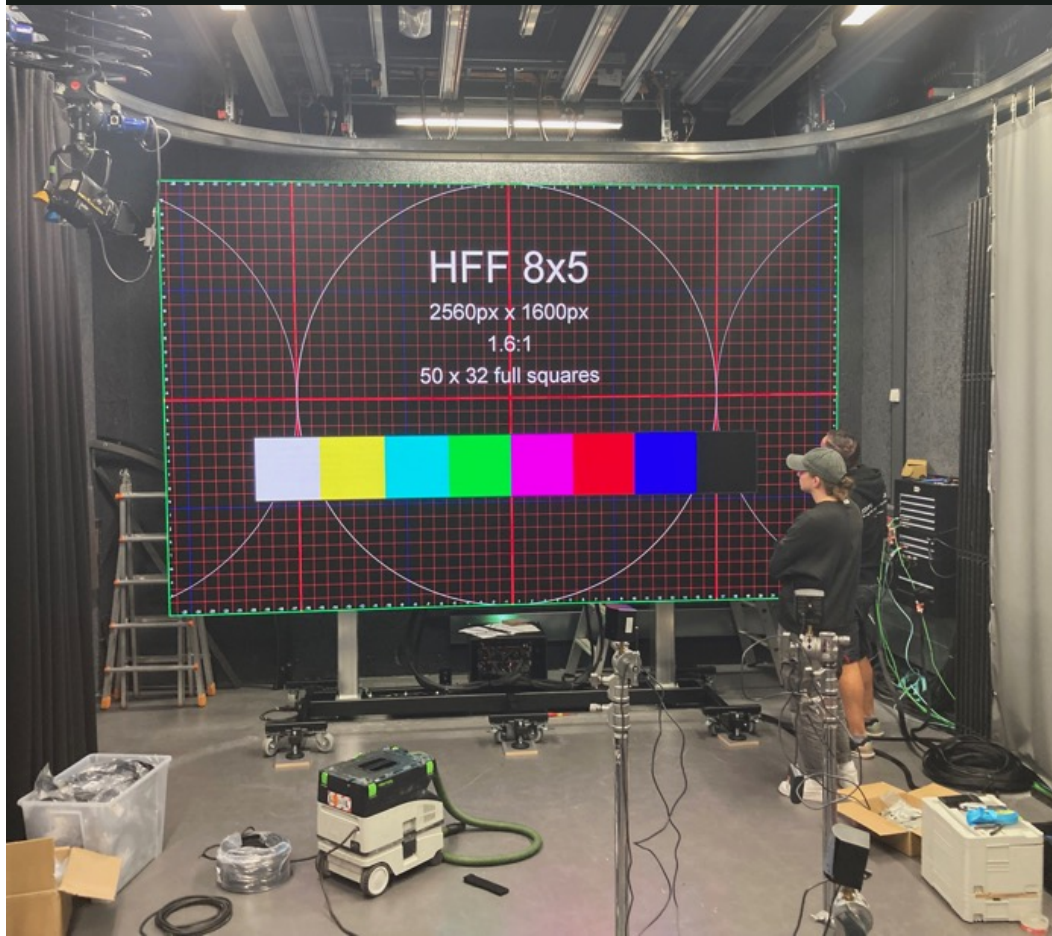
- Virtual backgrounds
- Real Time Rendering
- Camera Tracking
- LED Screens



Quelle: <https://www.unrealengine.com/de/explainers/virtual-production/what-is-virtual-production>



MOTIVATION



Lessons learned

- Asking “the right questions” when planning an ICVFX Virtual Production System
- BS detector

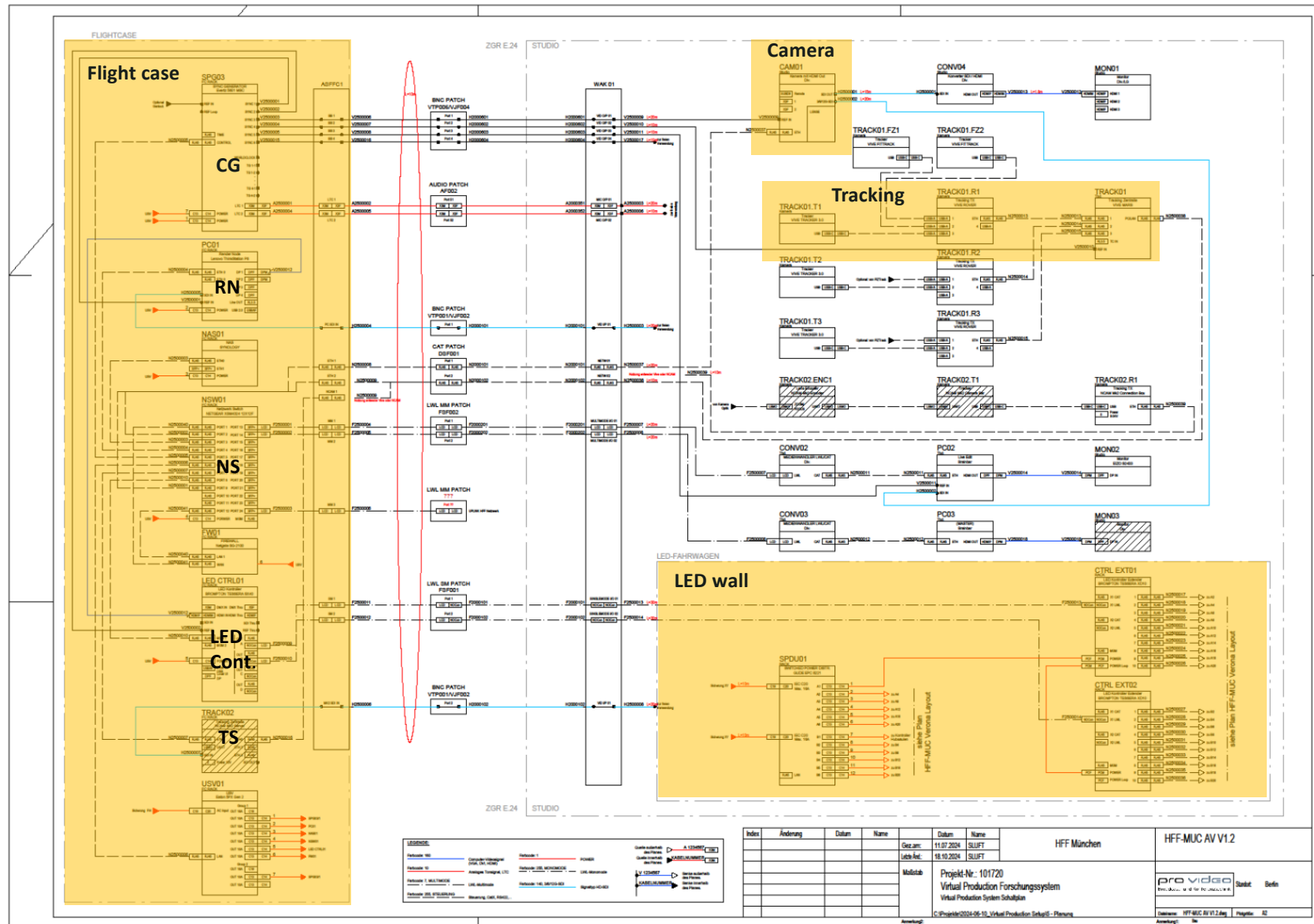


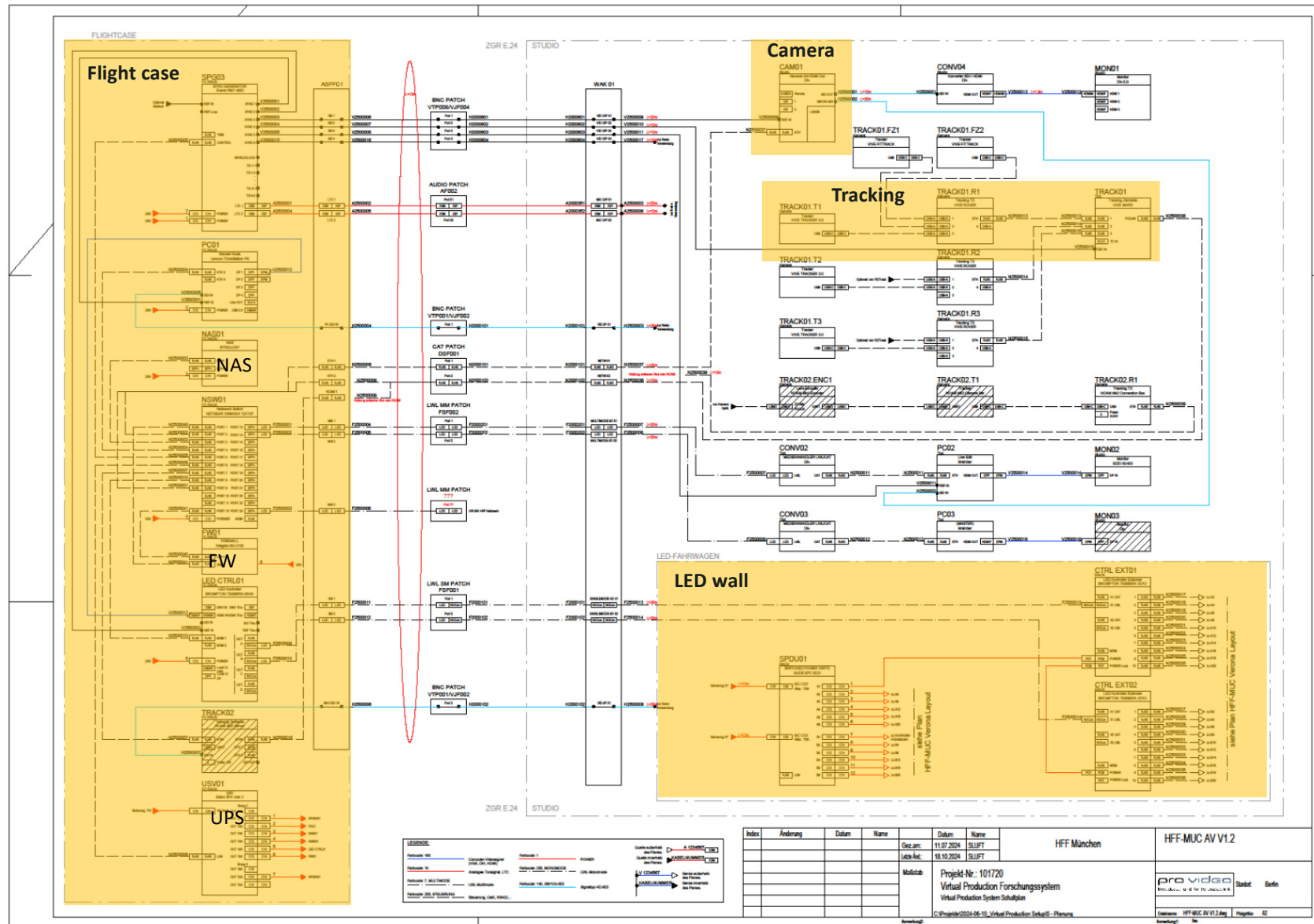
LED-VP components

- LED wall and processor
- Game Engine
 - Brainbar
 - Render Node(s)
- Camera
- Camera tracking
- Sync generator
- Network technology

Sample Stage Layout for In-Camera Stage Operation







VP OVERALL SYSTEM



- Latency
- Color depth
- Linearity
- Genlock / Sync
- Stability

ICVFX MINDSET



In Camera Compositing

- The virtual background displayed on the LED wall is a data stream which the camera must capture with as little loss in quality as possible.
- The LED wall does not display an image, but a data stream that is to be transmitted as effectively as possible.



In-Camera VFX Reference Diagram

Sample Stage Layout for In-Camera Stage Operation

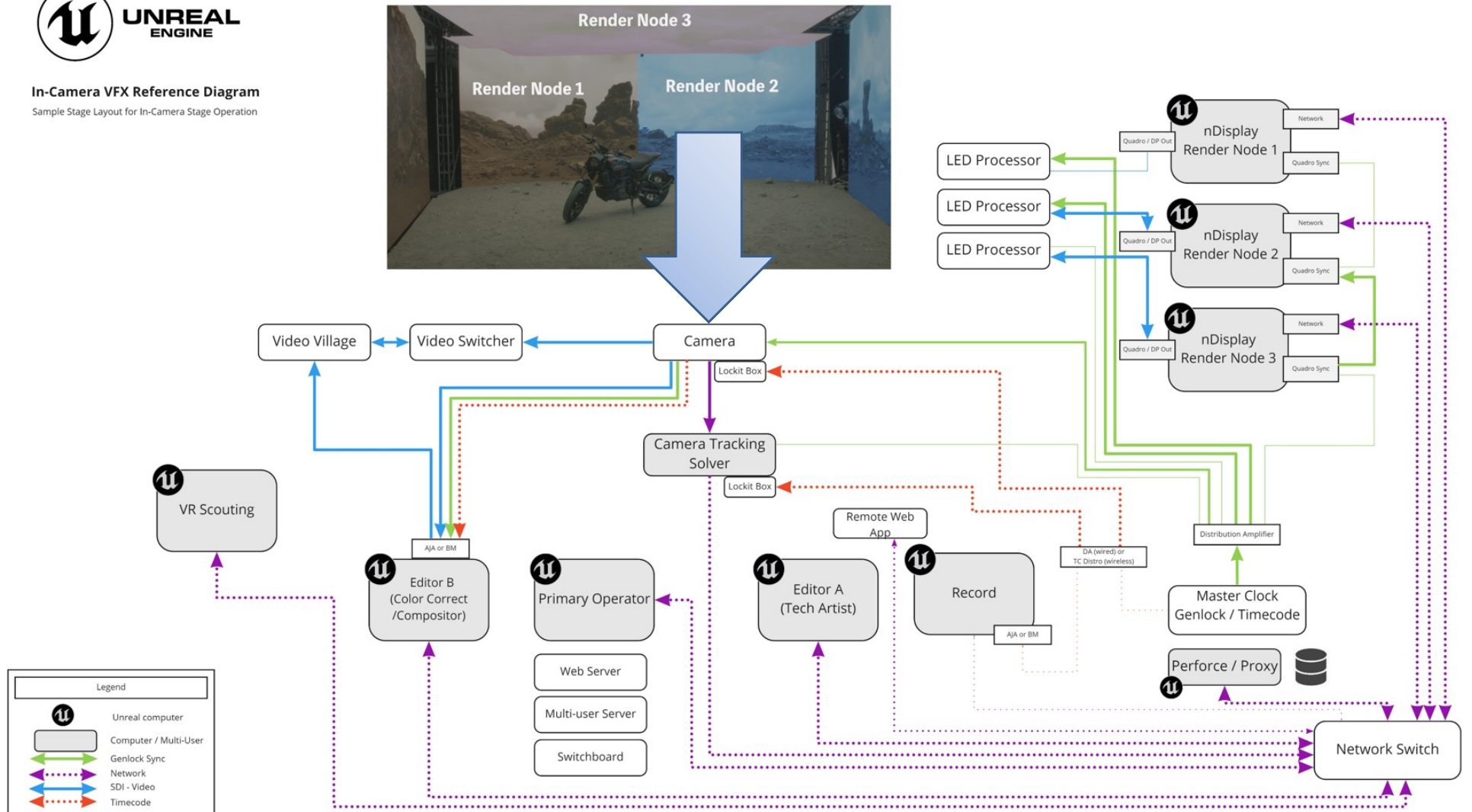


IMAGE TRANSMISSION

- Moire
- Nonlinearity
 - Banding
 - Color and contrast distortions
- Temporal artifacts
- Reflections / light spill
- ...



IMAGE TRANSMISSION

Moire

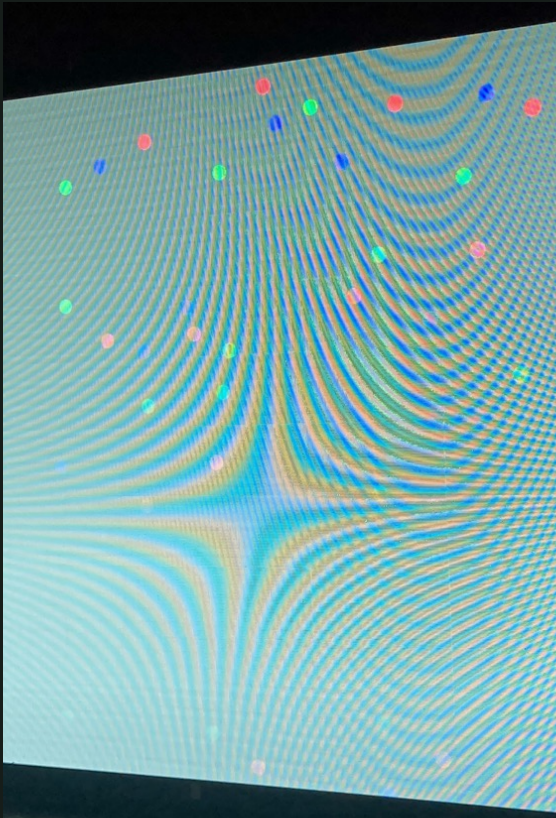


IMAGE TRANSMISSION

Banding

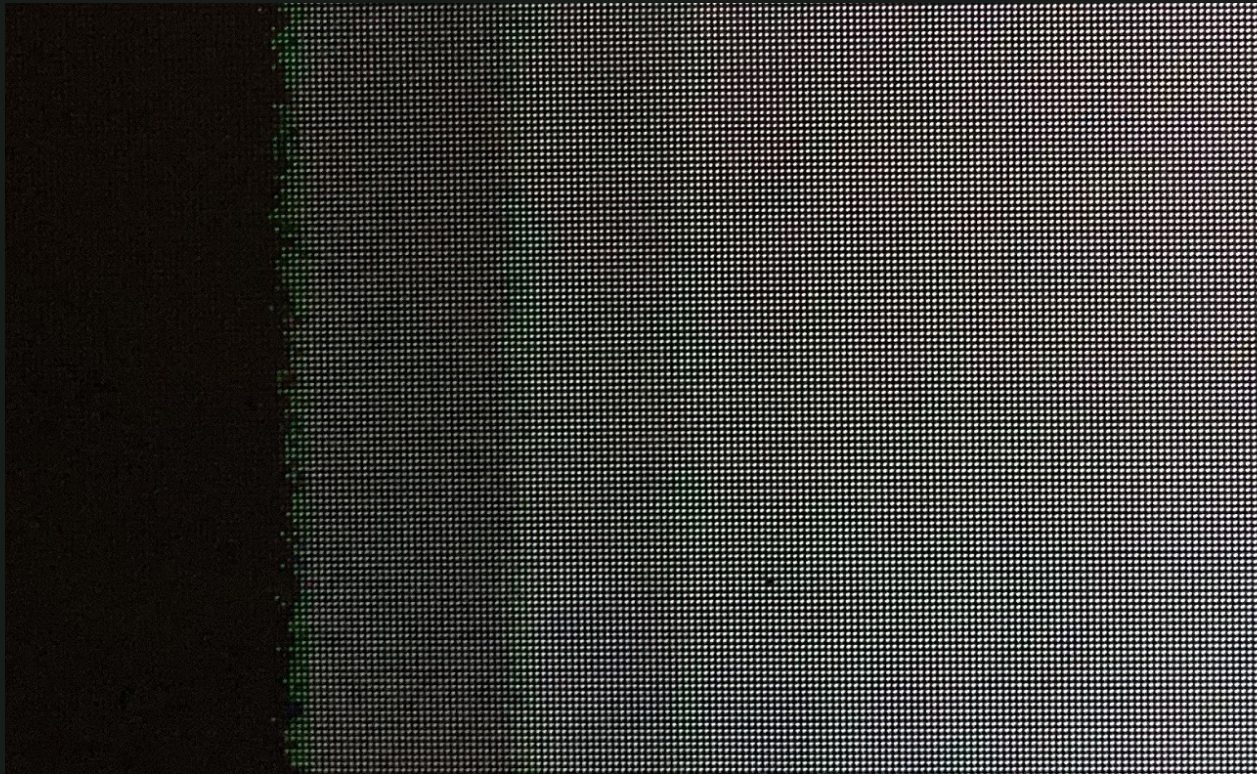
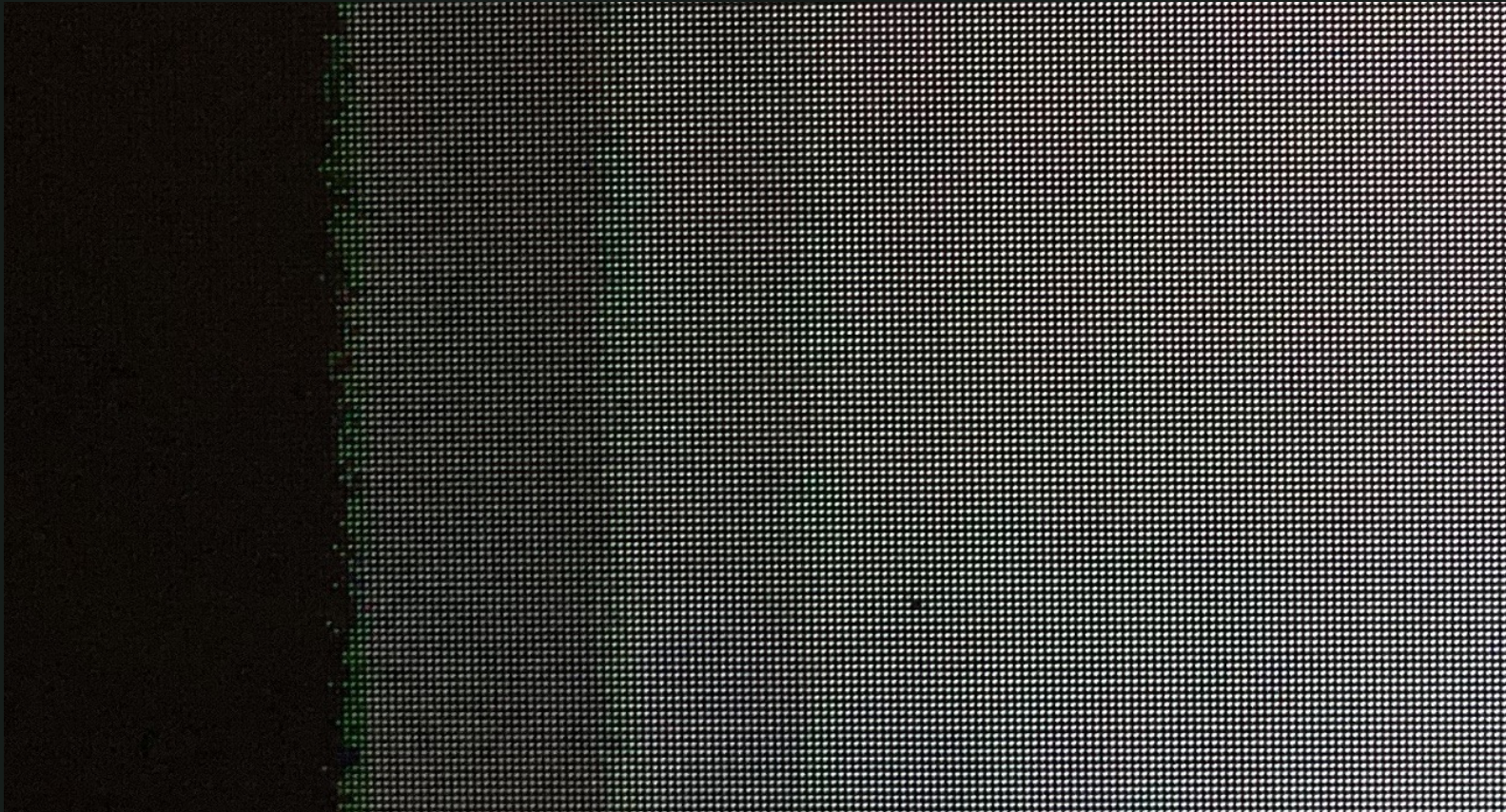


IMAGE TRANSMISSION

Banding



Dithering
Reflections

IMAGE TRANSMISSION

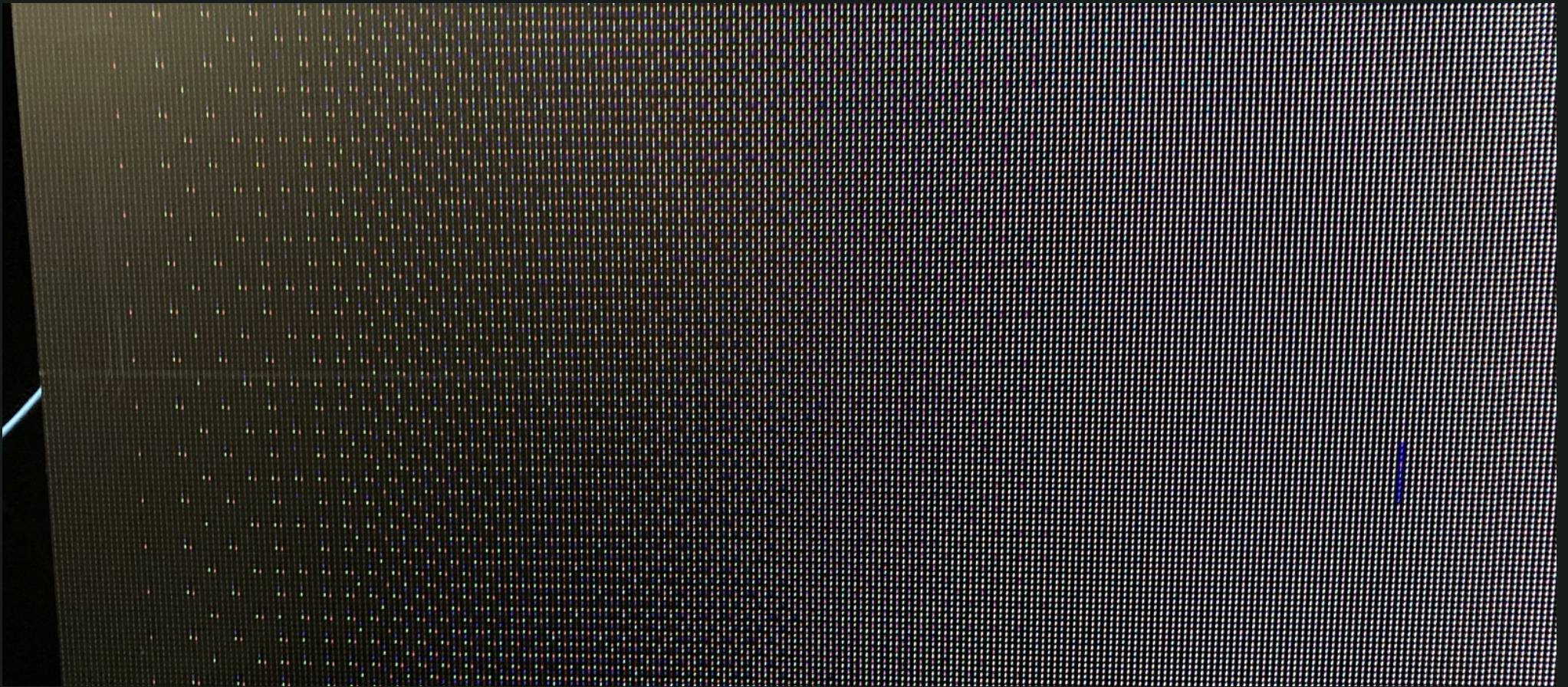
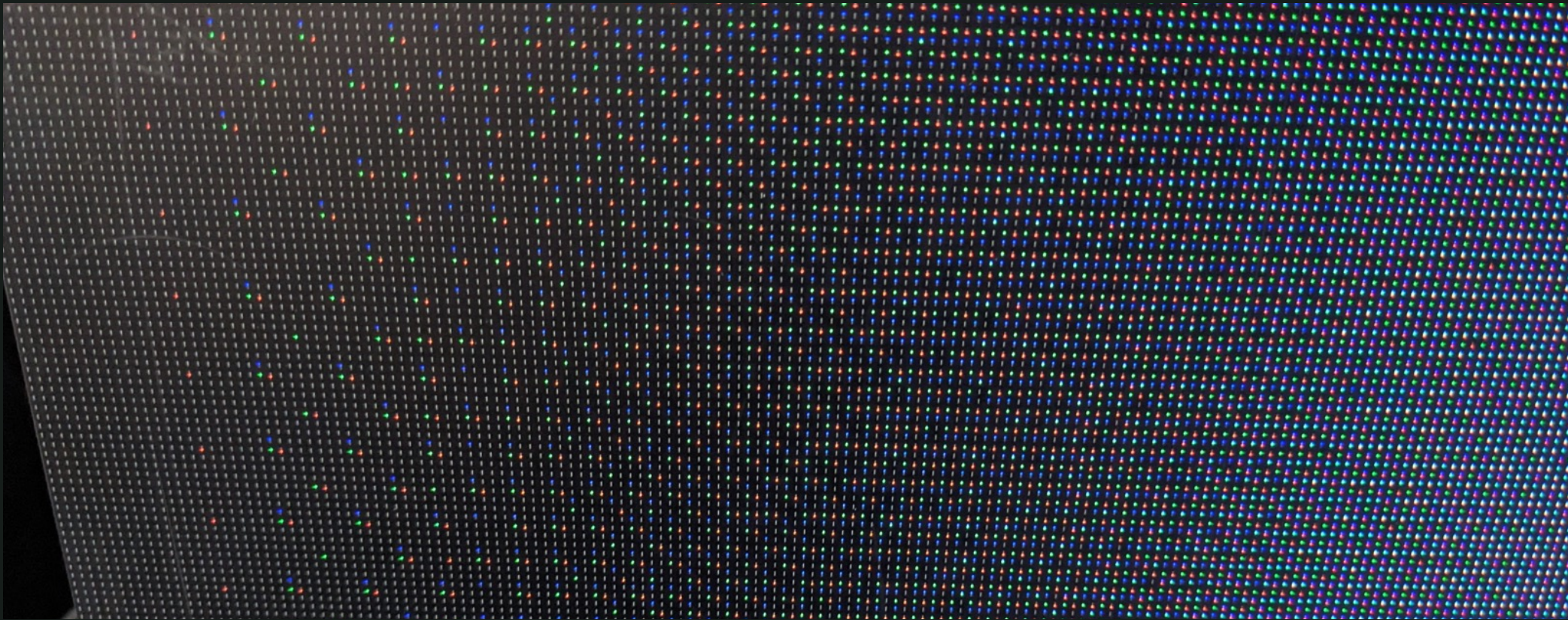


IMAGE TRANSMISSION

Dithering



Nonlinearity

Temporal artifacts

IMAGE TRANSMISSION



Nonlinearity

Temporal artifacts

IMAGE TRANSMISSION

CAM

4K

RAW

K445

GEN



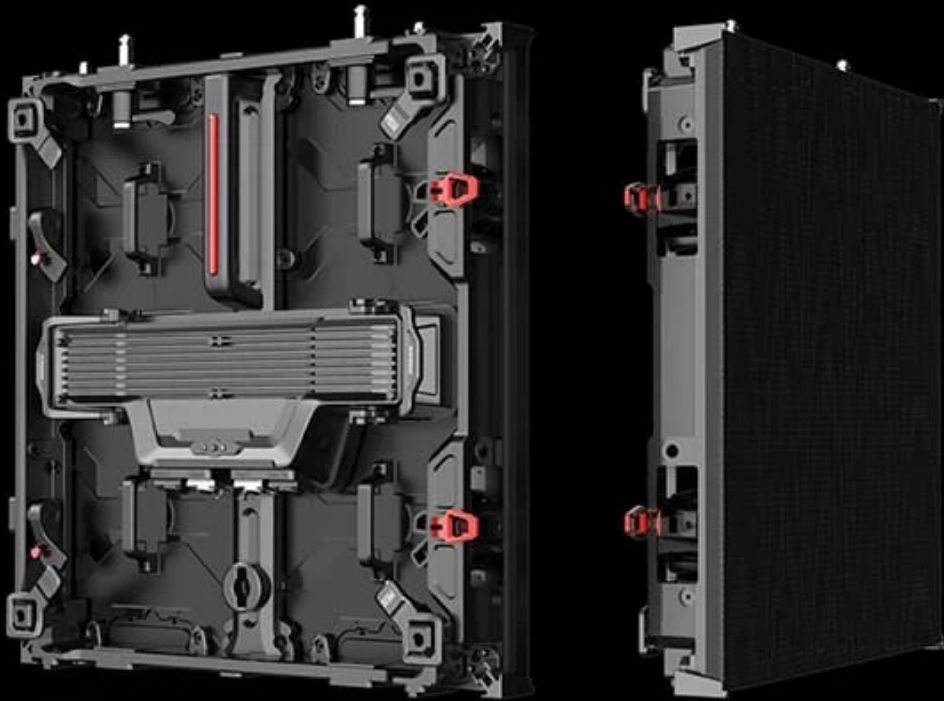
Nonlinearity

Temporal artifacts

IMAGE TRANSMISSION



LED WALL PARAMETERS



- Gamut
- Bit depth
- Contrast range
- Maximum brightness
- Temporal behavior
 - Refresh rate
 - Scanlines / Multiplexing

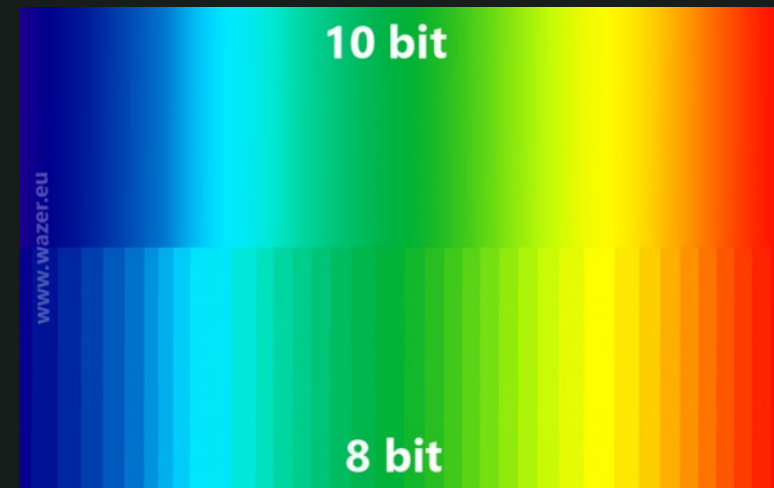
LED WALL PARAMETERS

Gamut



Brompton Technology – Dynamic Calibration – 2024

Farbtiefe

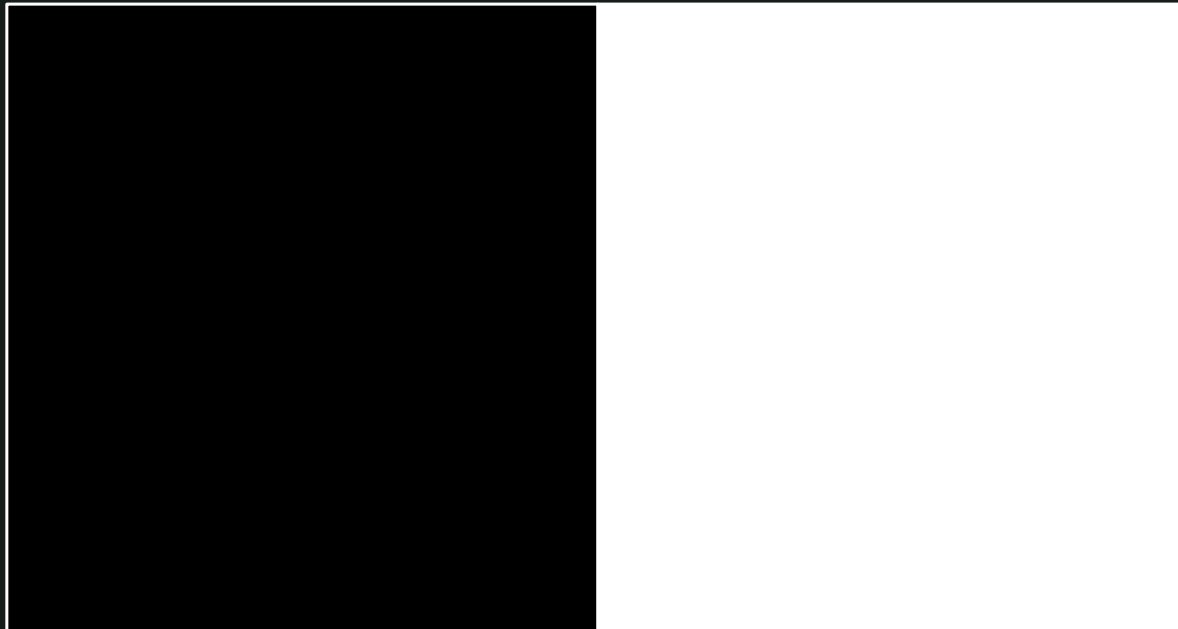


<https://www.computerbase.de/forum/threads/8-bit-oder-10-bit-einstellen.2039968/>

LED WALL PARAMETERS

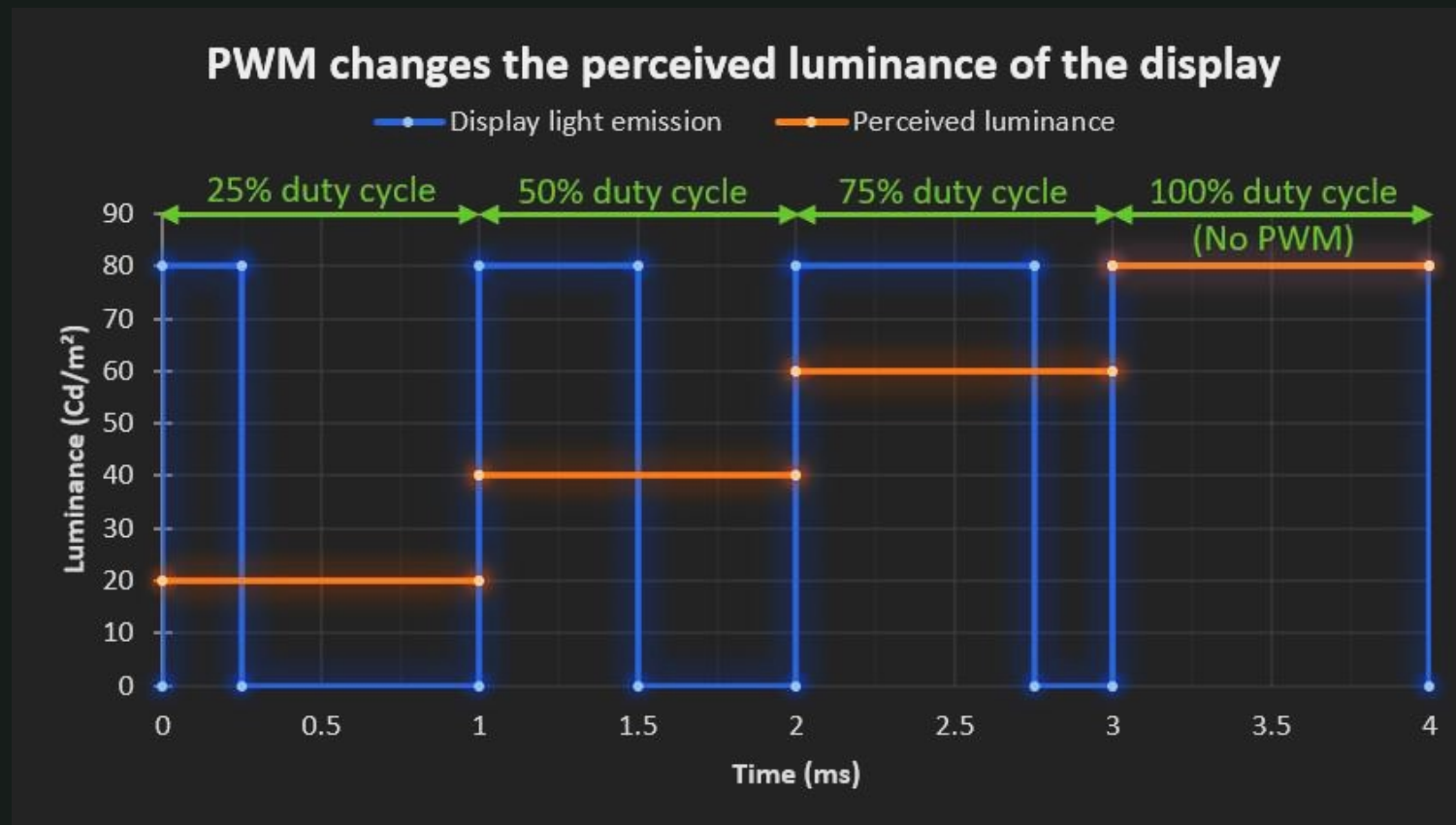
Contrast range

Maximum brightness



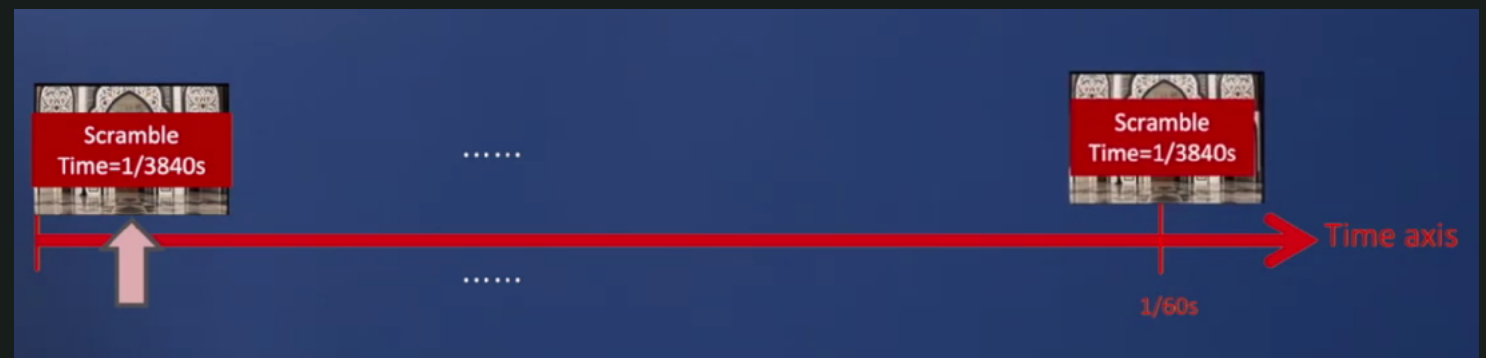
LED WALL PARAMETERS

Temporal behavior



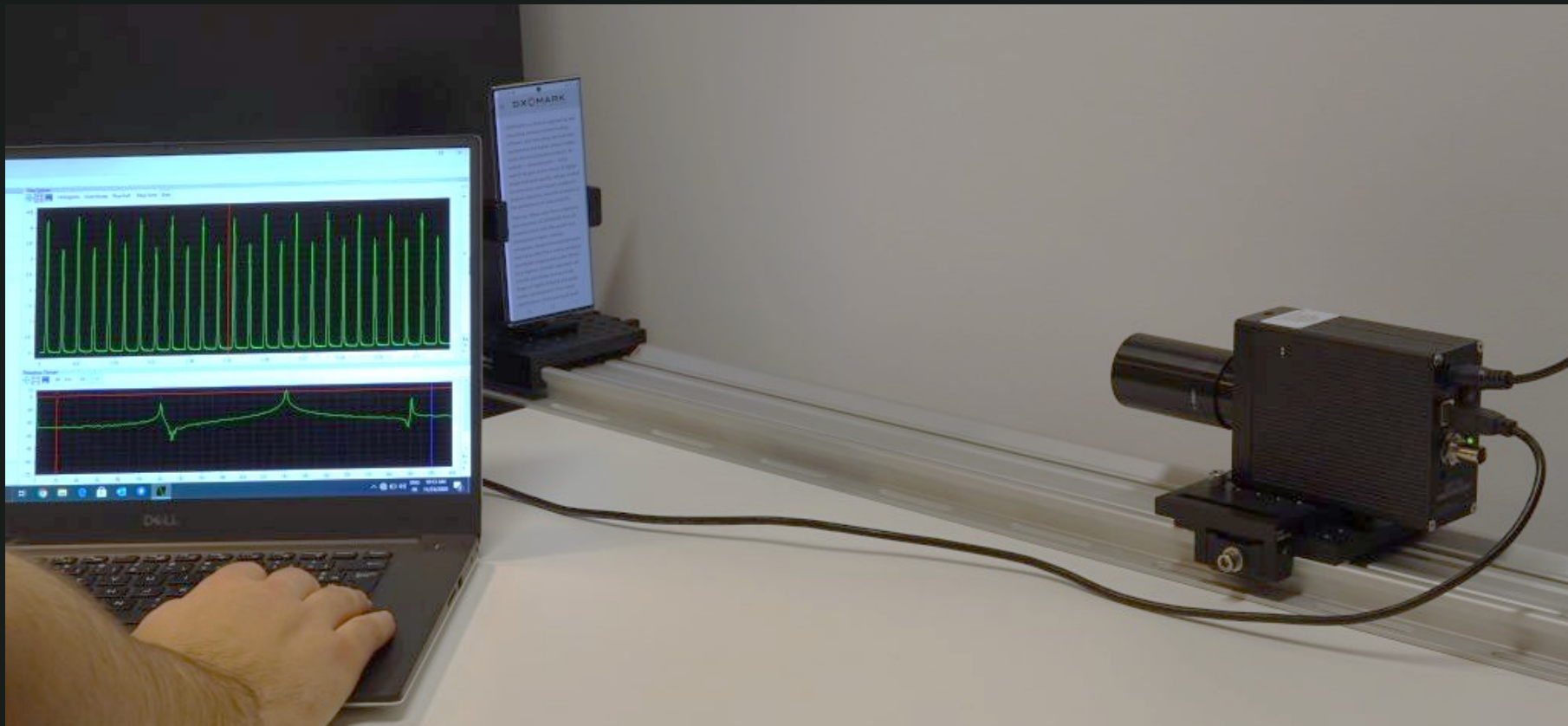
LED WALL PARAMETERS

Temporal behavior



LED WALL PARAMETERS

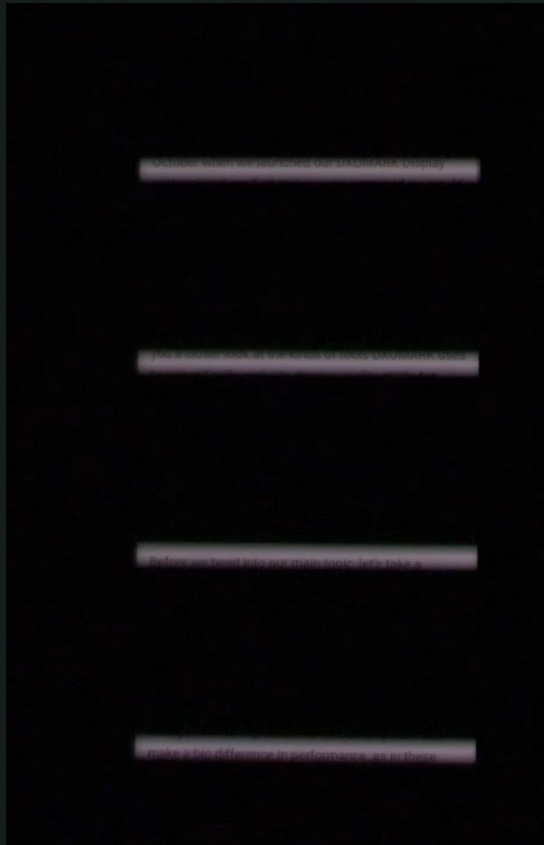
Temporal behavior



<https://corp.dxomark.com/flicker-the-display-affliction-no-draft/>

Temporal behavior

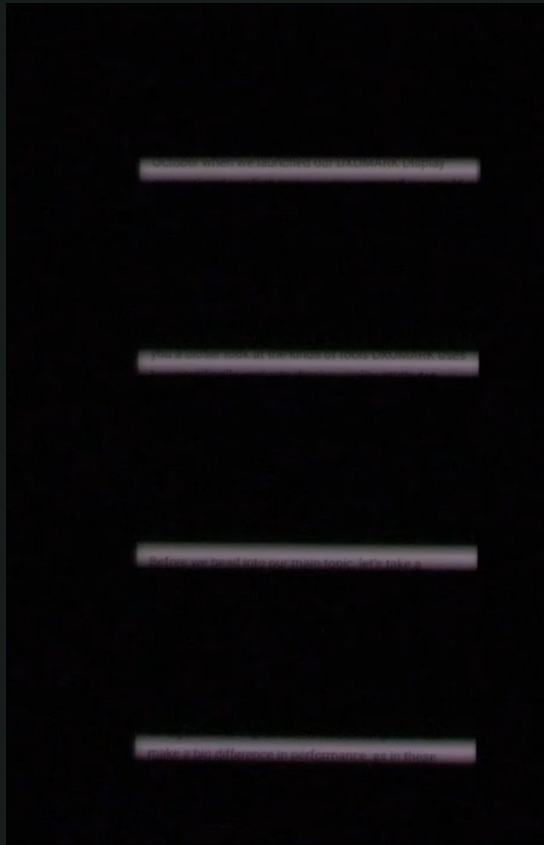
LED WALL PARAMETERS



<https://corp.dxomark.com/flicker-the-display-affliction-draft/>

Temporal behavior

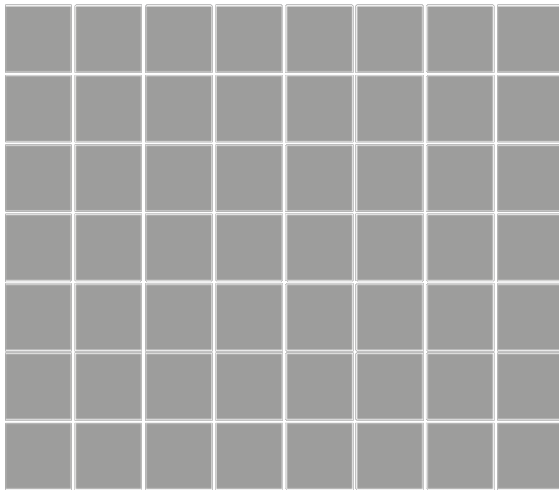
LED WALL PARAMETERS



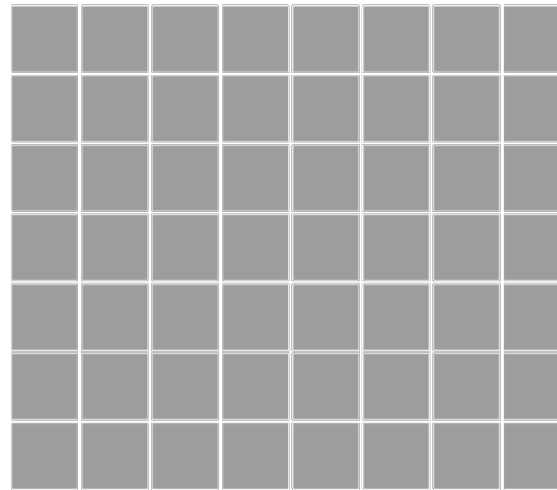
<https://corp.dxomark.com/flicker-the-display-affliction-draft/>

LED WALL PARAMETERS

Rolling shutter



Global shutter



LED WALL PARAMETERS

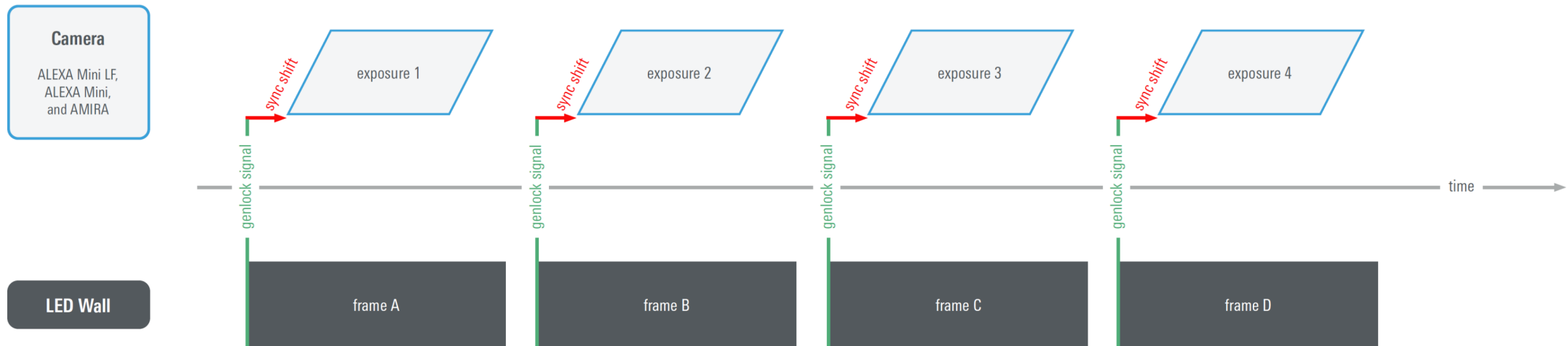
Temporal artifacts



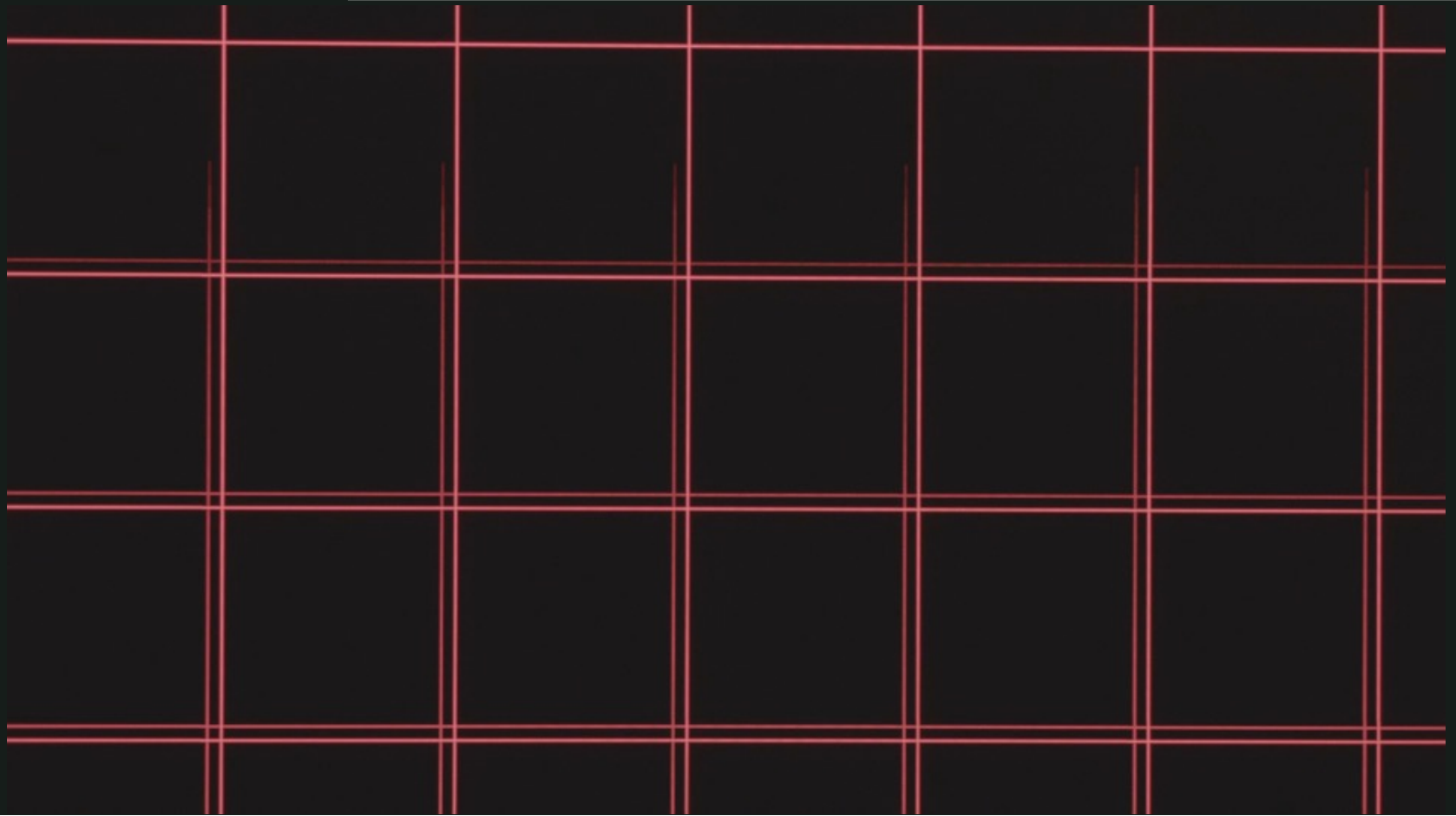
LED WALL PARAMETERS

Rolling Shutter

LED WALL PARAMETERS



LED WALL PARAMETERS



LED WALL PARAMETERS

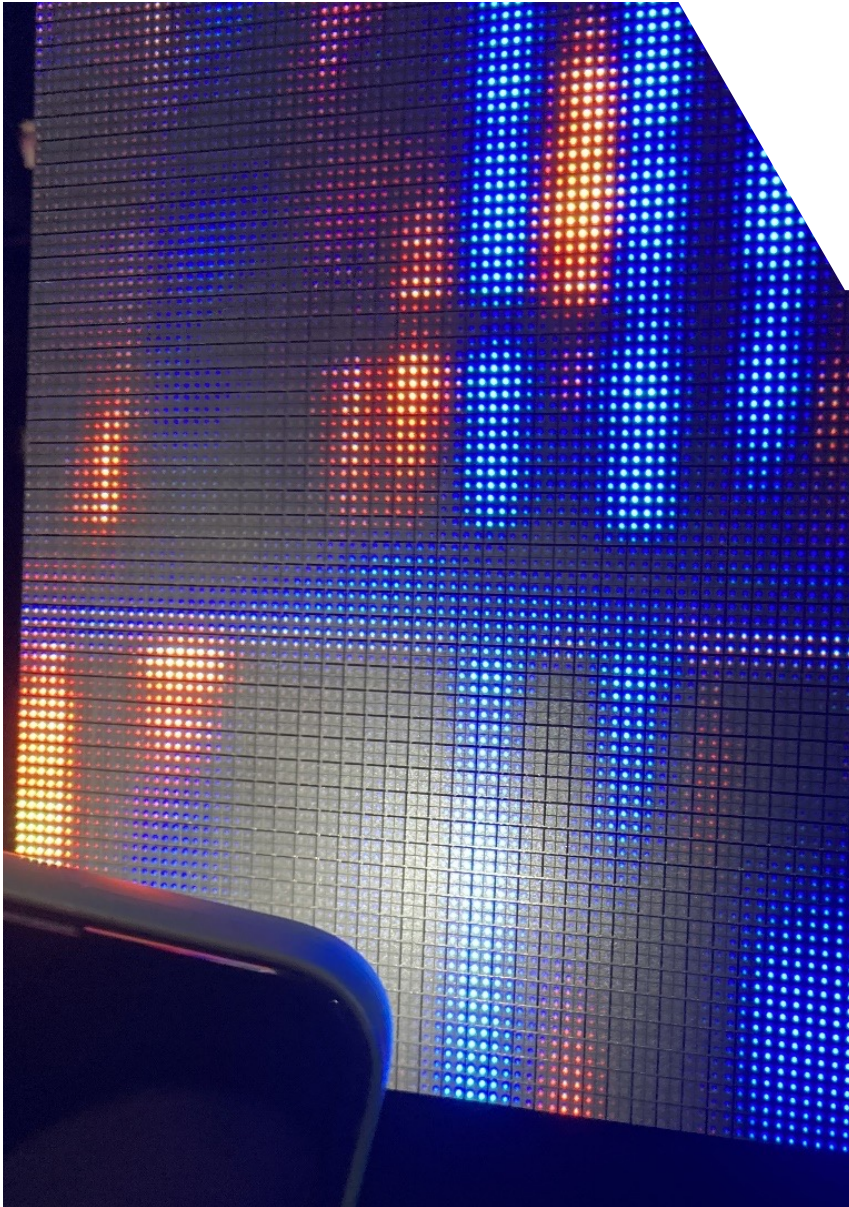
Pixel Pitch	Resolution	Area	Weight	Power	Price	Notes
1.9mm	1920x1080	2.07m²	1.8kg	150W	€1,200	Standard
2.5mm	1440x800	1.15m²	1.0kg	100W	€800	Compact
3.9mm	960x540	0.52m²	0.5kg	50W	€400	Portable
5.0mm	768x432	0.33m²	0.3kg	30W	€250	Lightweight
6.25mm	640x360	0.23m²	0.2kg	20W	€180	Small
7.62mm	512x288	0.15m²	0.15kg	15W	€120	Mini
9.5mm	400x225	0.09m²	0.1kg	10W	€80	Ultra Mini
12.5mm	320x180	0.06m²	0.08kg	8W	€60	Micro
15.25mm	256x144	0.04m²	0.06kg	6W	€45	Tiny
19mm	200x112	0.02m²	0.04kg	4W	€30	Smallest

LED WALL PARAMETERS



LED WALL PARAMETERS



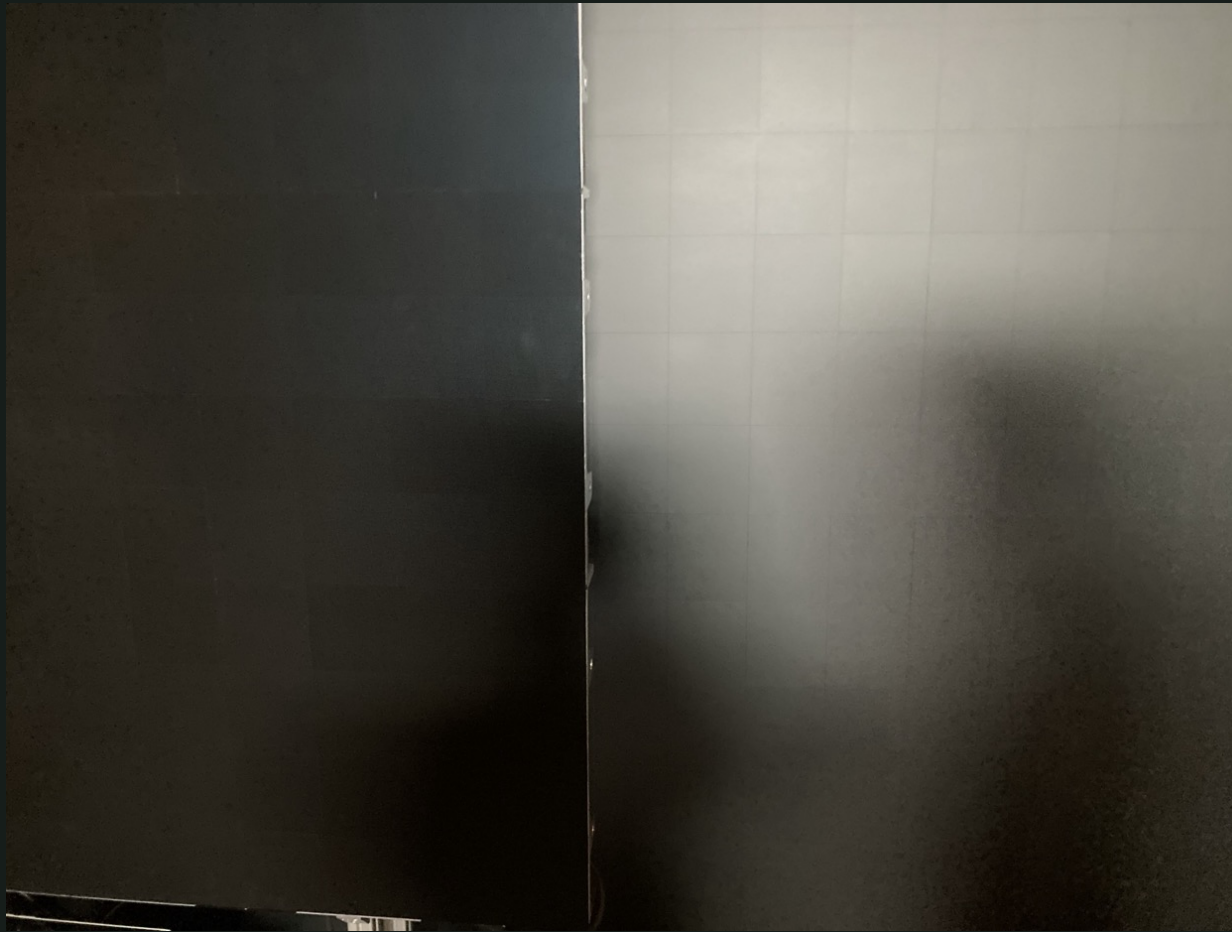


LED WALL PARAMETERS

- LED processor options
- Reflection behavior / light spill sensitivity
- Pixel pitch
- Pixel size
- Color channels RGB, RGBW or similar

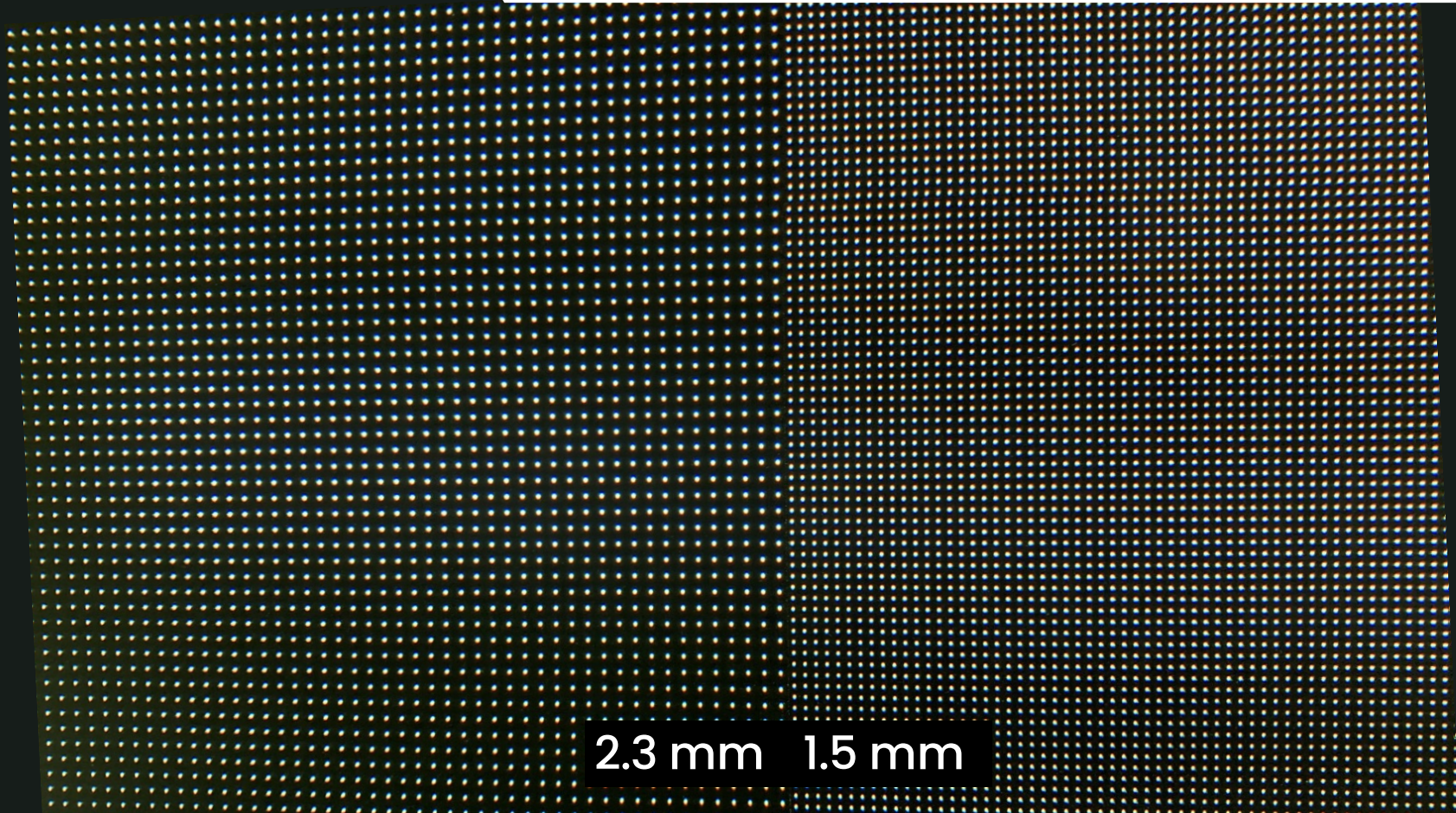
PARAMETER LED-WAND

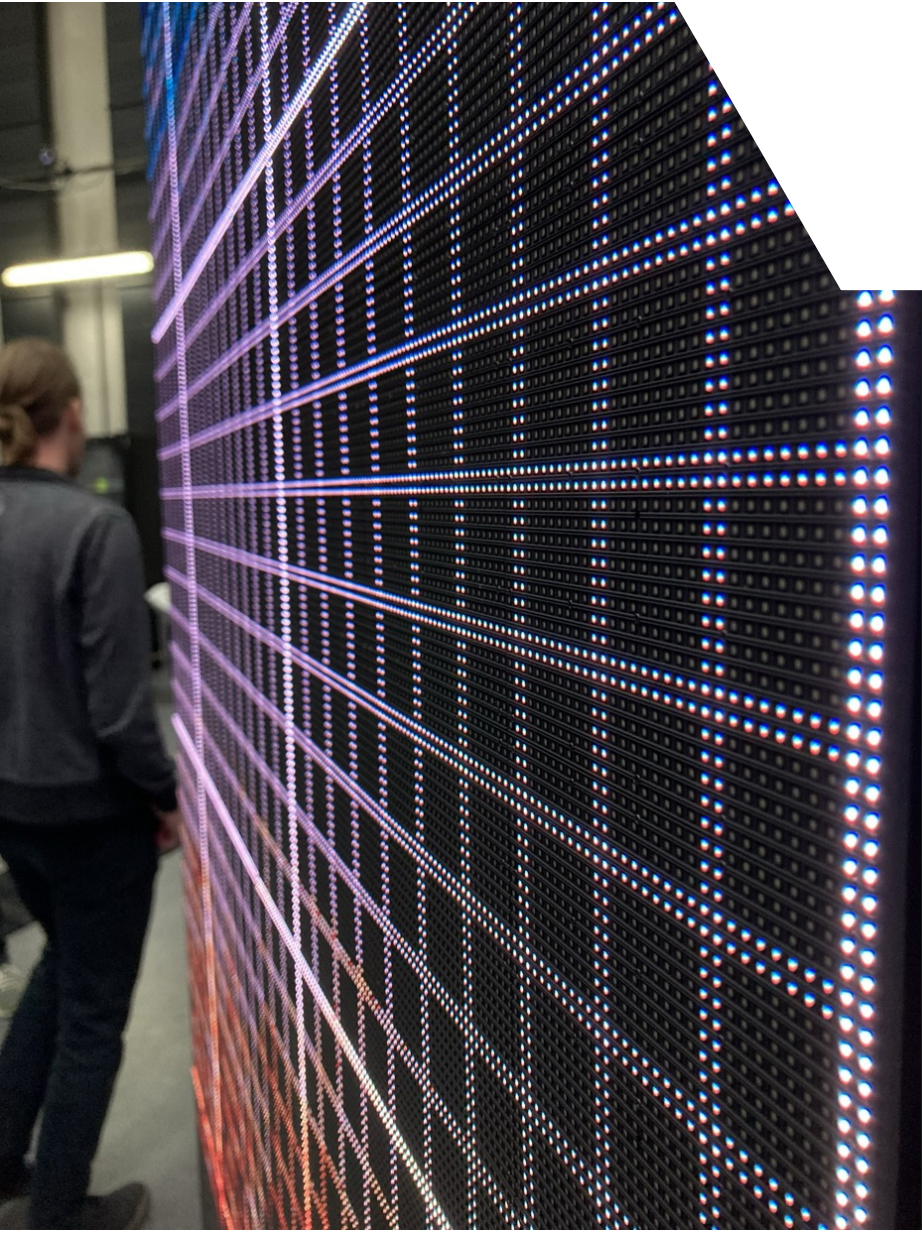
Reflection behavior



LED WALL PARAMETERS

Pixel Pitch



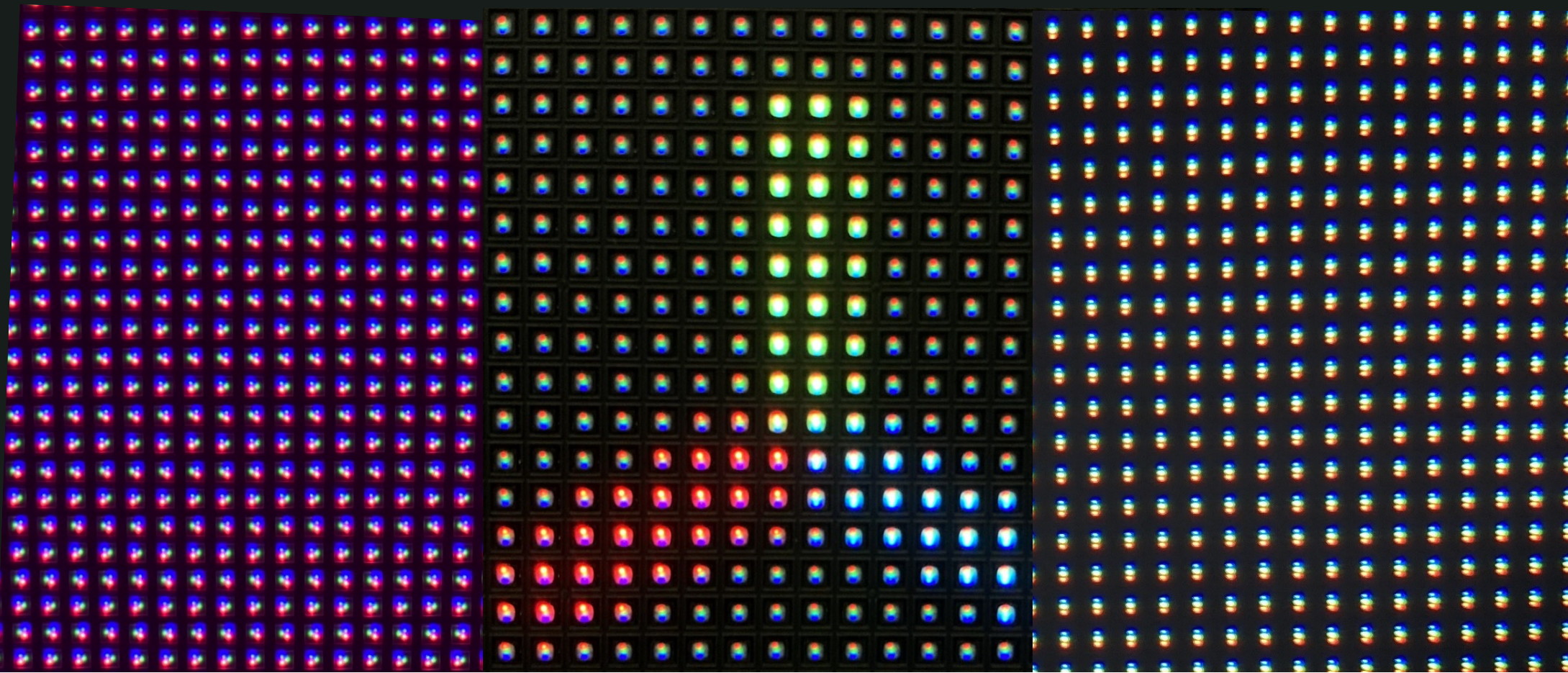


LED WALL PARAMETERS

- Viewing angle stability
 - Obscured sub-pixels
 - Color arrangement of pixels
- Robustness / mechanics
- Thermal properties
- Panel maintenance
- Repairability
- Scalability → Batches

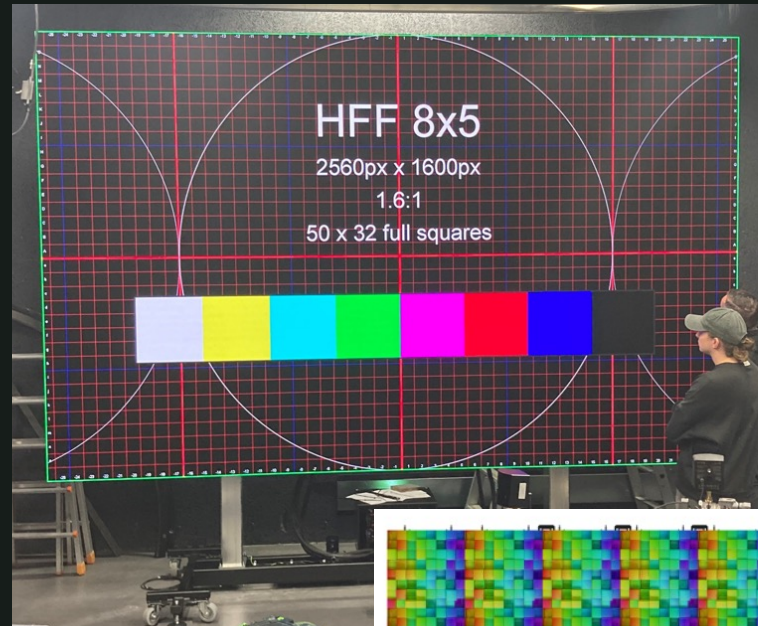
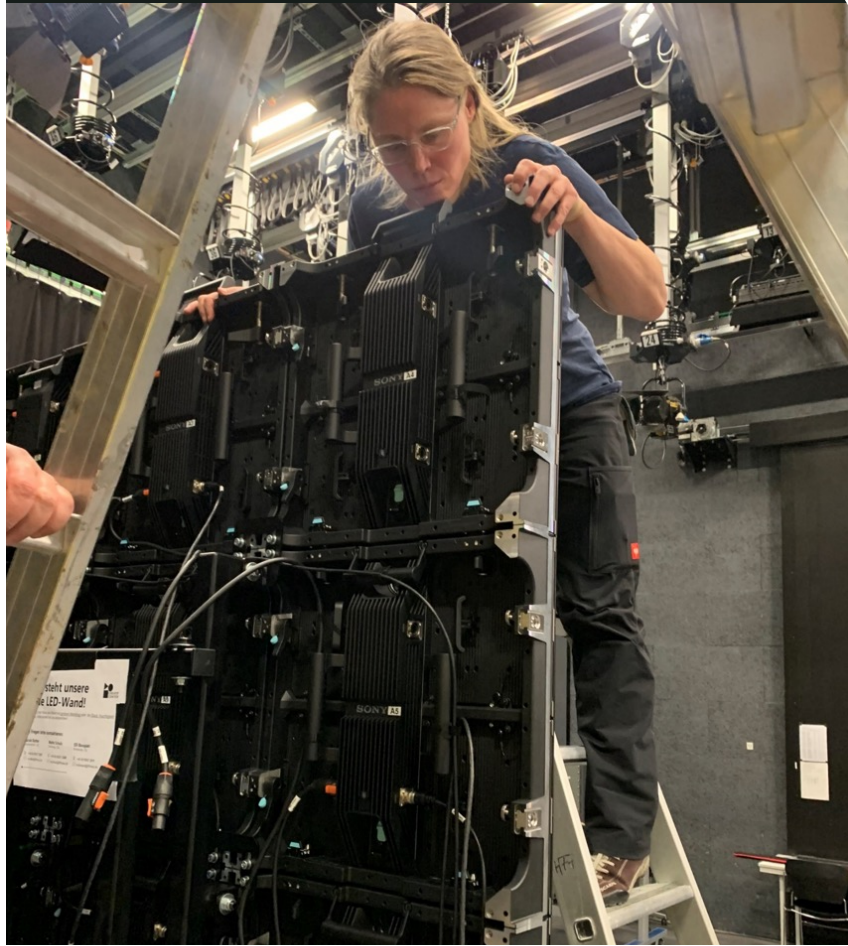
Color configuration
of the pixels

LED WALL PARAMETERS



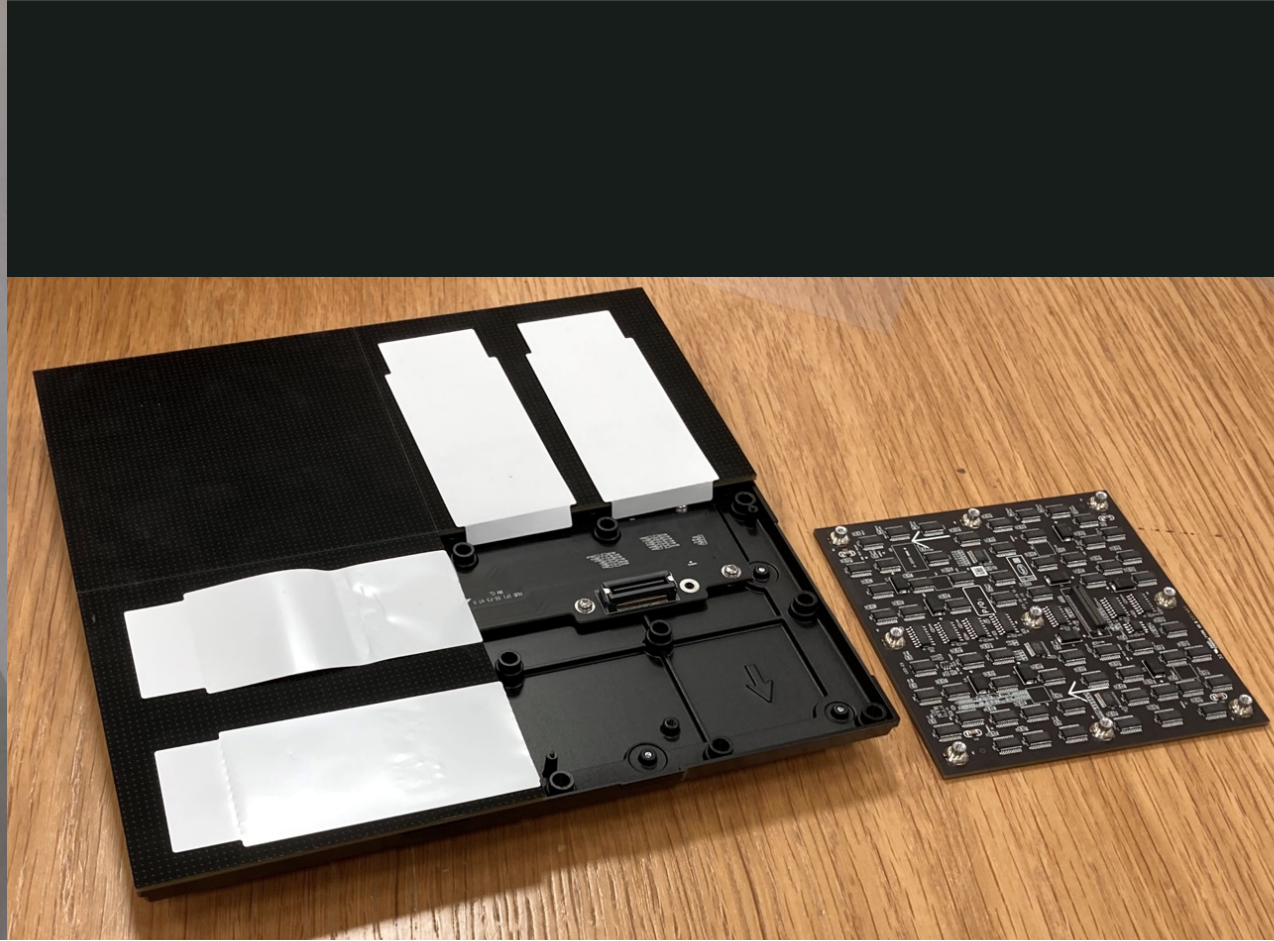
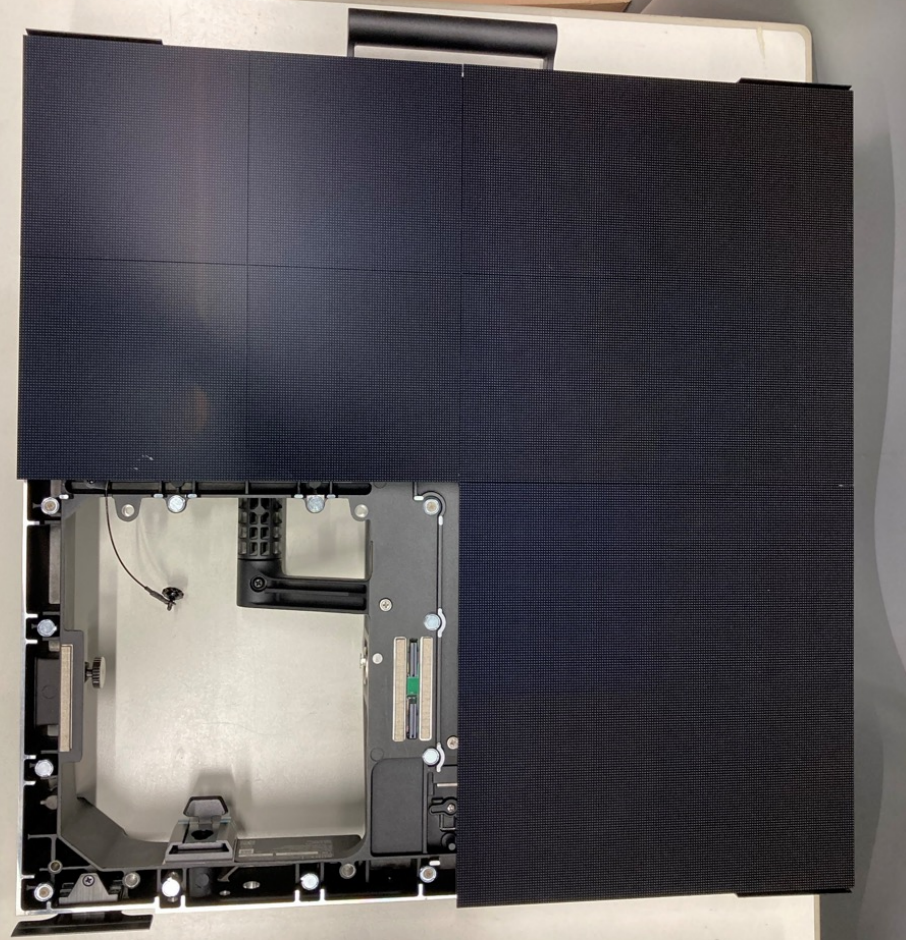
Robustness / mechanics

LED WALL PARAMETERS



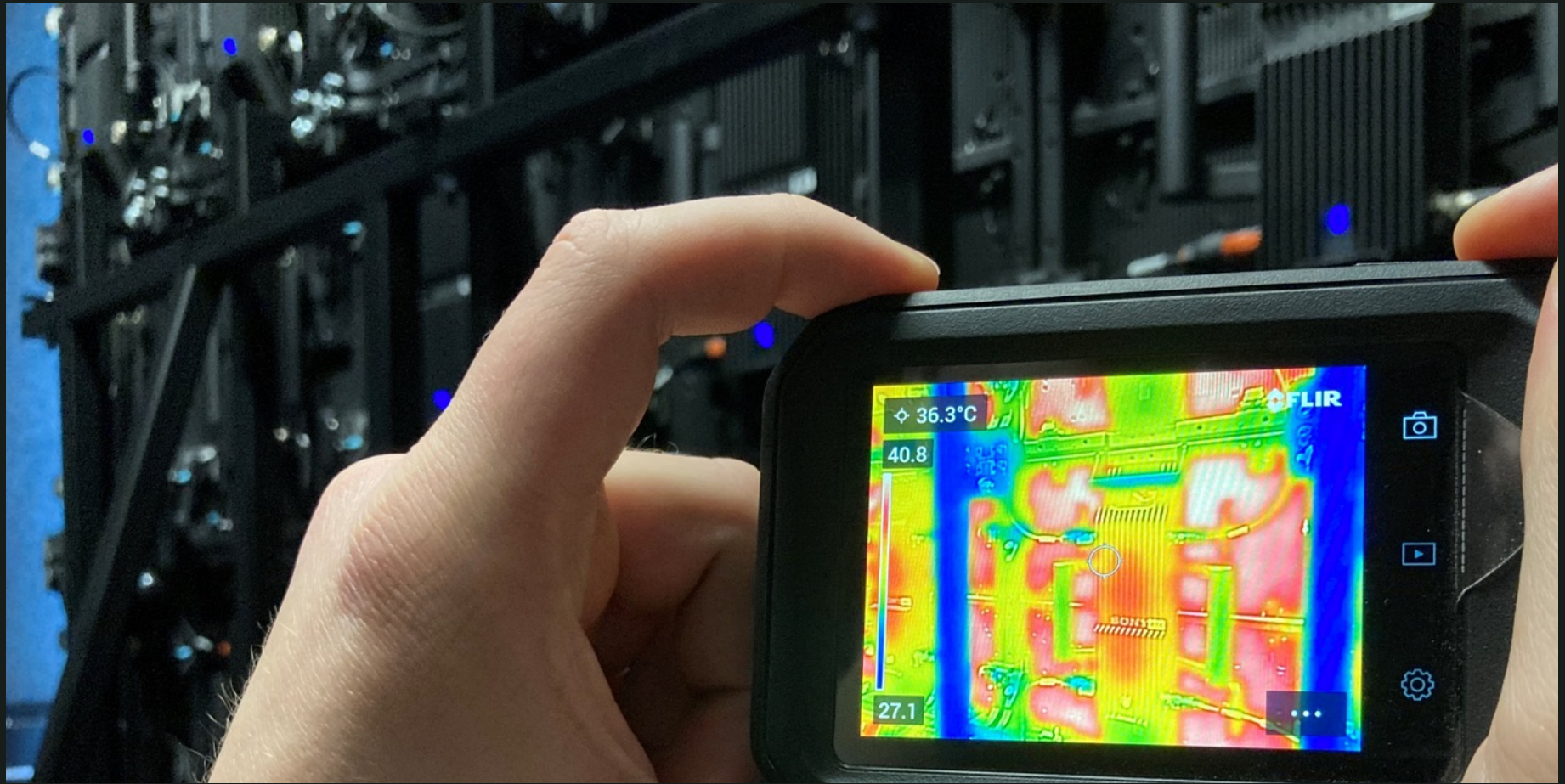
Repairability

LED WALL PARAMETERS



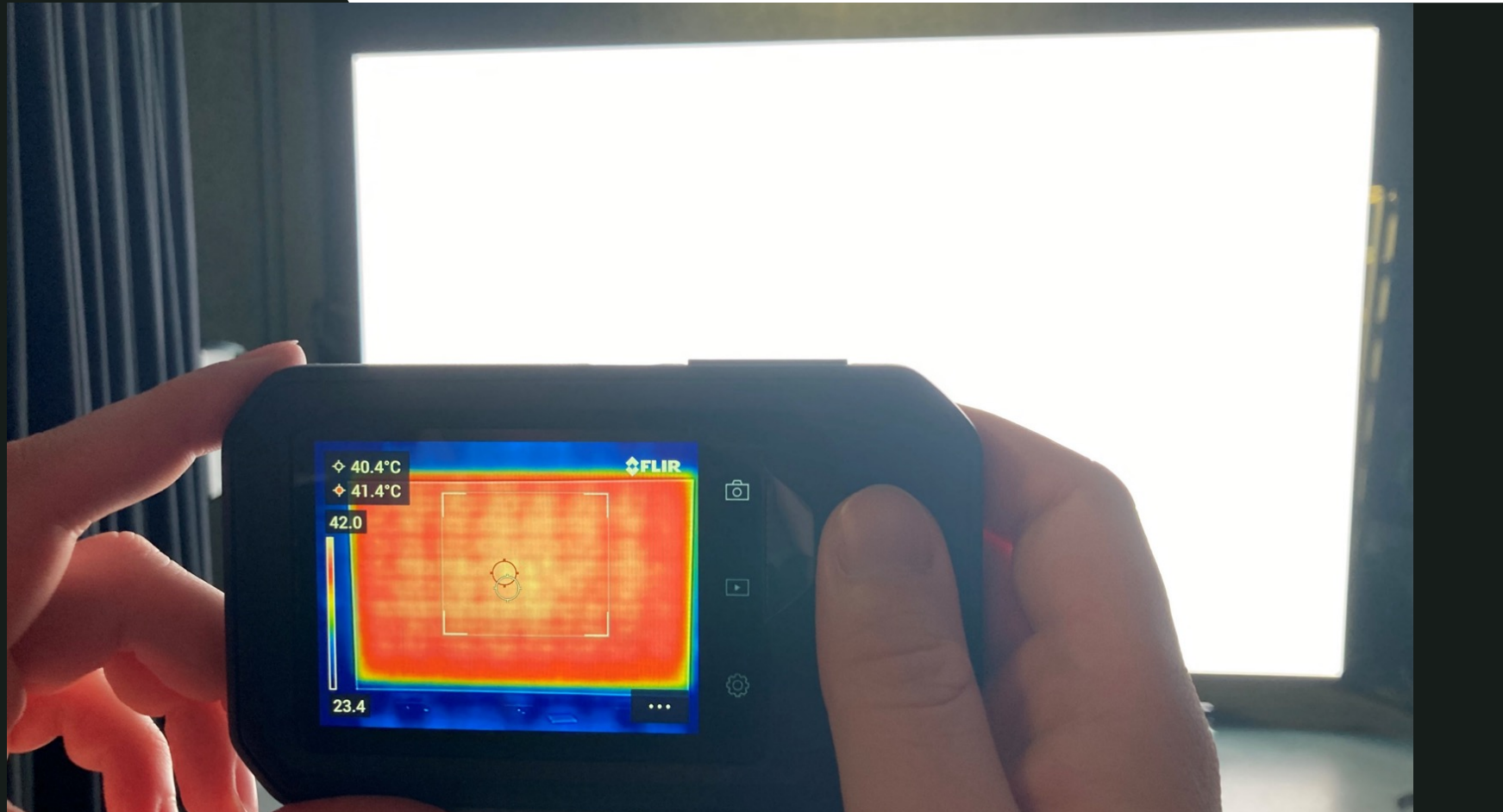
LED WALL PARAMETERS

Thermal properties

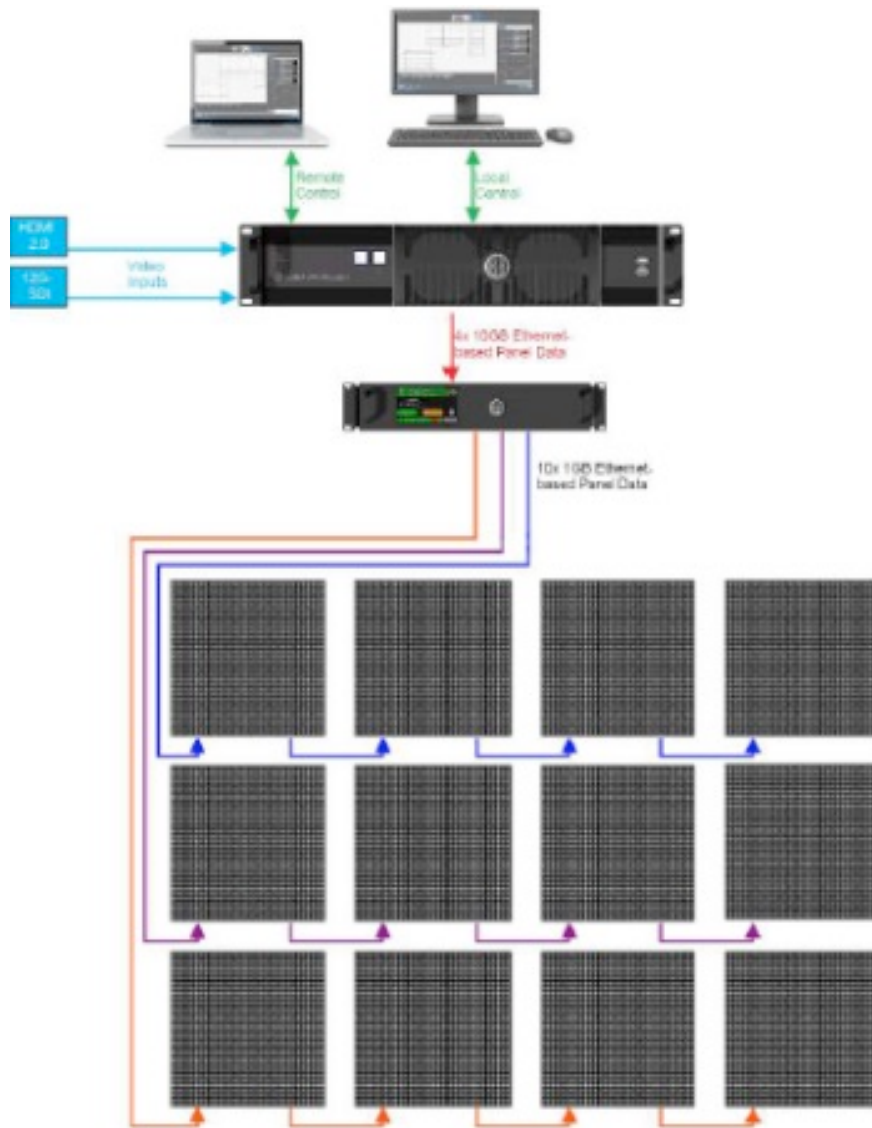


Thermal properties

LED WALL PARAMETERS

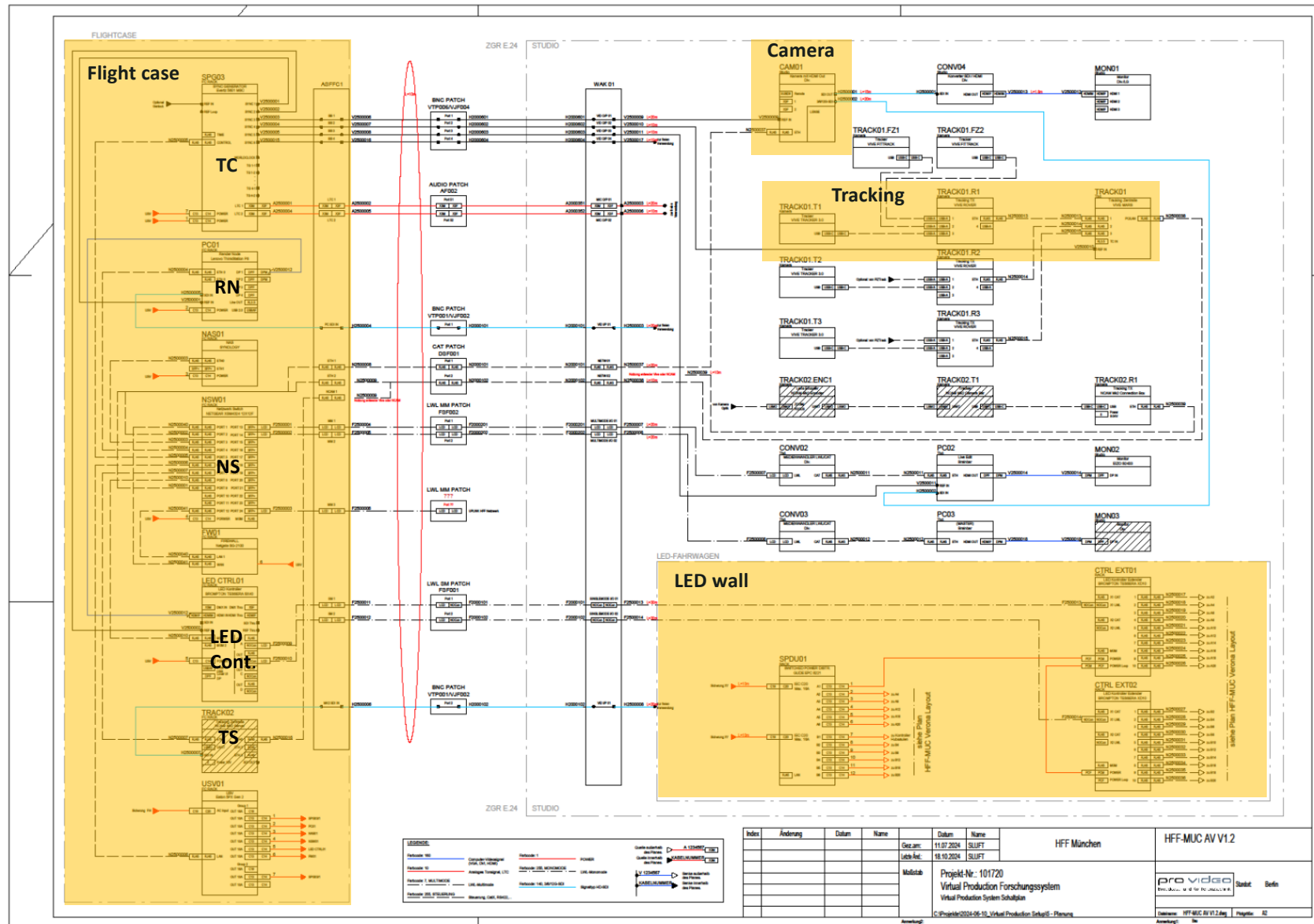


LED PROCESSOR

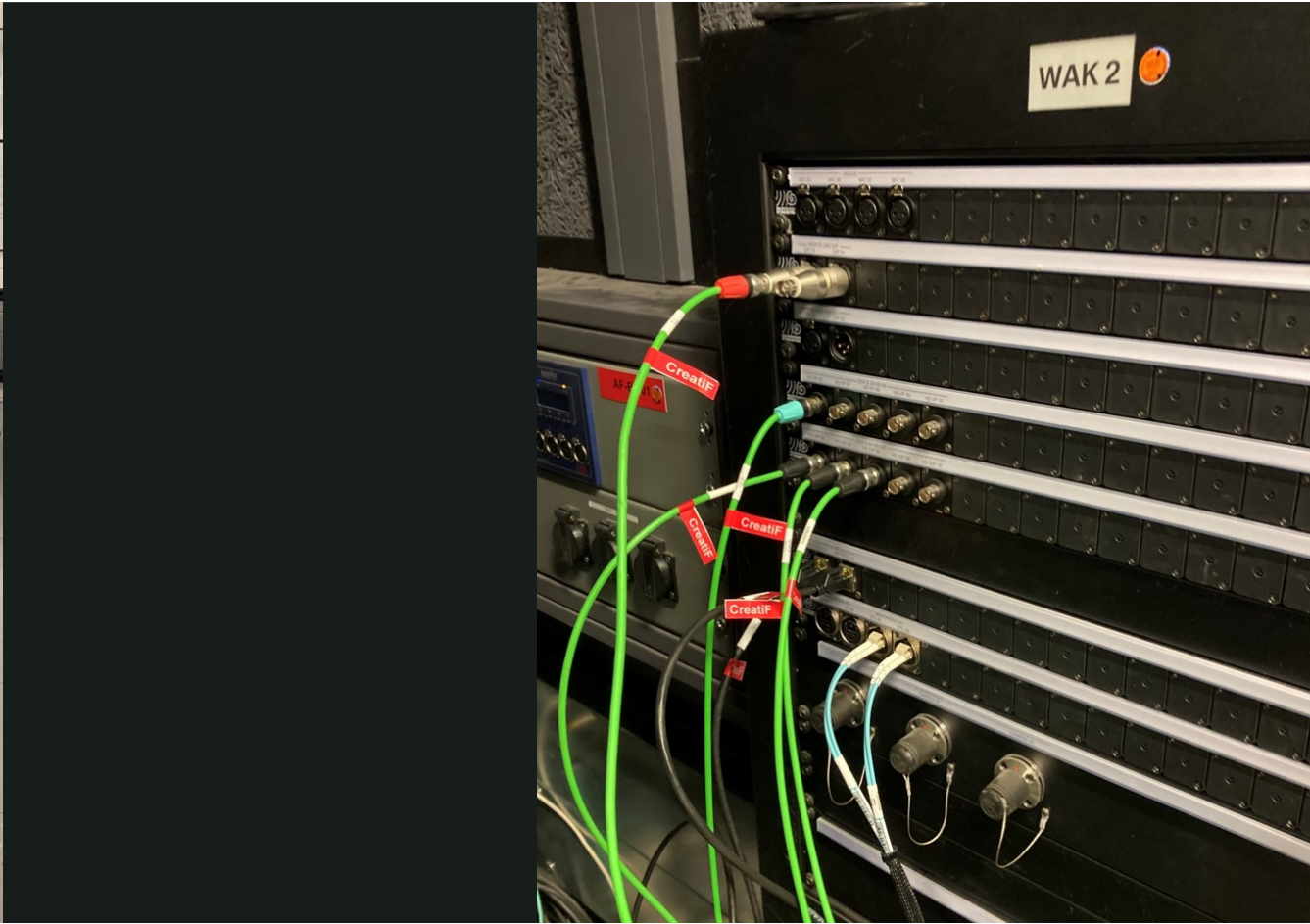


Driving the LED wall

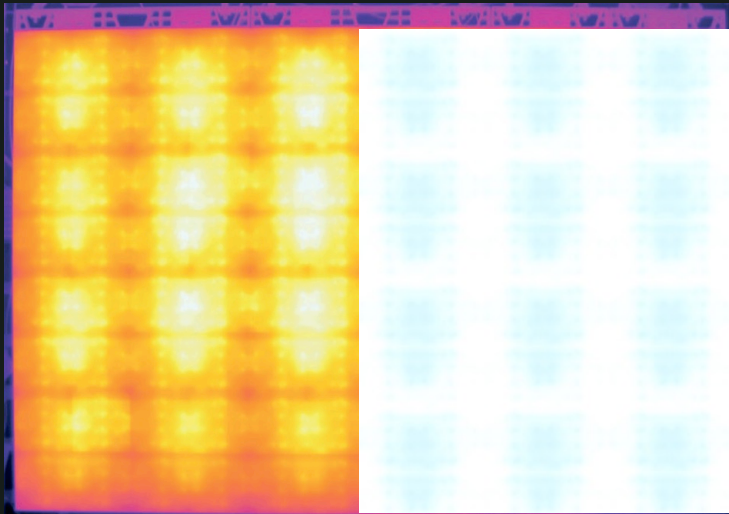
- Processor communicates with a proprietary protocol to the receiver card of the LED panels



DISTRIBUTING THE SIGNAL



LED PROCESSOR

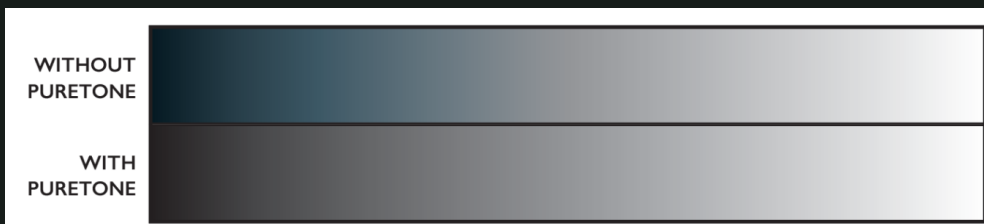
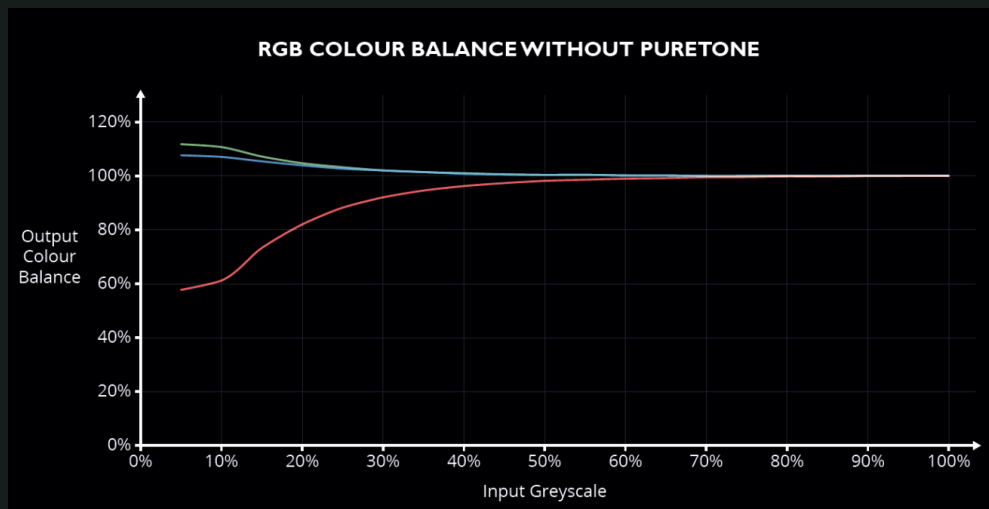


Driving the LED wall

- Color (gamut) processing
- Panel calibration
- Linearity
- temporal behavior
 - PWM
 - Refresh rate

LED PROCESSOR

Calibration example



LED PROCESSOR

Driving the LED wall

- Dark image components
- Temporal behavior -> PWM
- Temporal multiplexing
- Gostframe, frame remapping
- Usability GUI / UI
- Frame rate



Dark image components

LED-PROZESSOR

Typical 5000 Nits LED screen at 100 Nits brightness

Normal (No Dark Magic or Studio Mode)

Banding clearly visible at the low end of the gradient



Dark Magic (only)

Banding eliminated. Some slight 'sparkle'



Studio Mode (only)

Banding less pronounced, but still visible



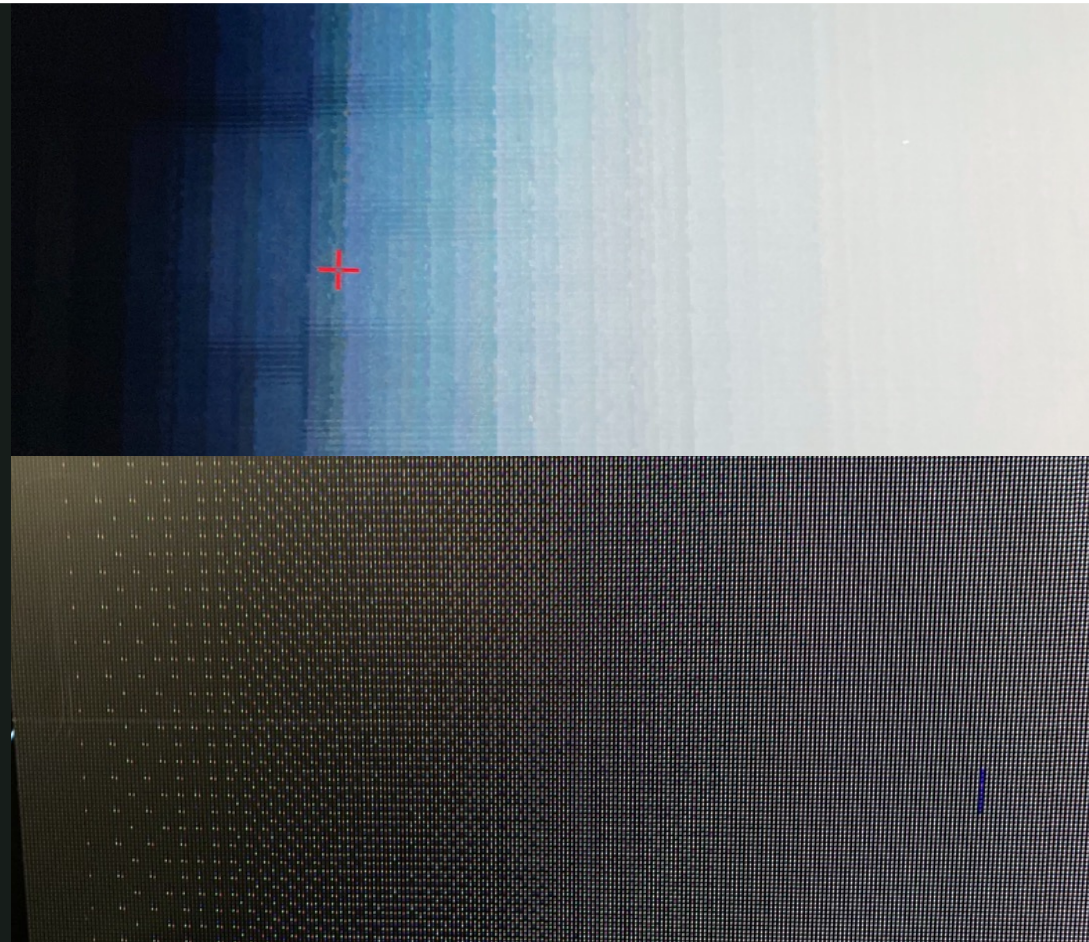
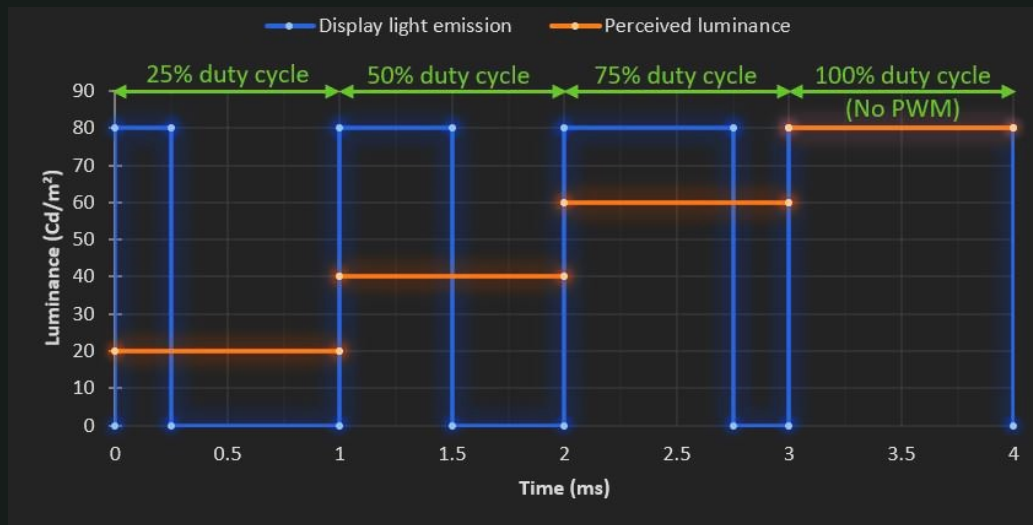
Studio Mode and Dark Magic

Banding eliminated. Sparkle greatly reduced.

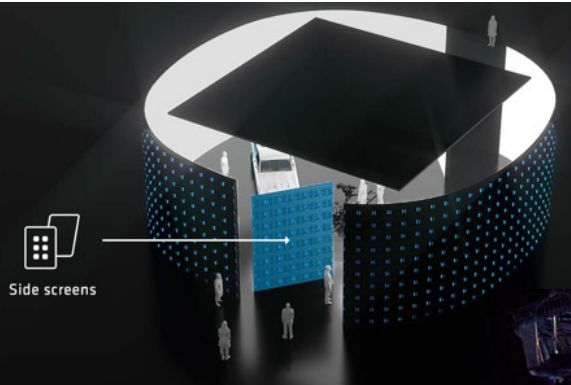


LED PROCESSOR

temporal artifacts



YOU CAN'T ALWAYS GET
WHAT YOU WANT ...



ARRI Studio London

In-vision wall:
30 m x 5 m

Side sections:
3 m x 4,2 m

We had money
for 10 m²





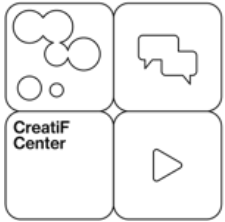
PREVIZ AS A PLANNING TOOL



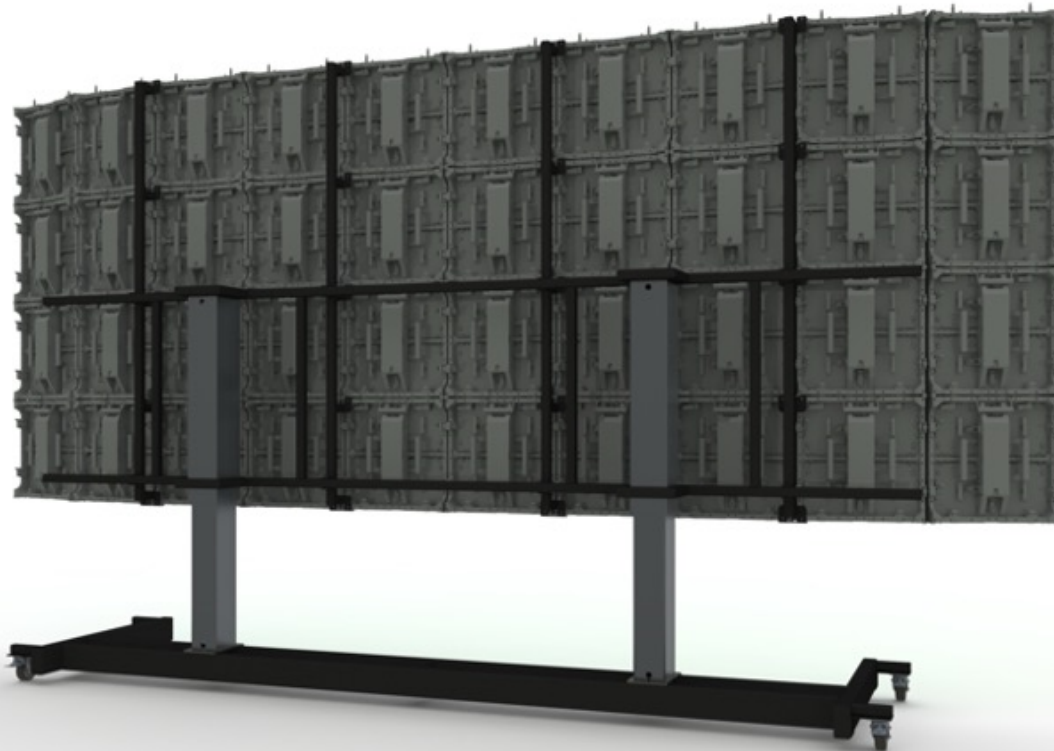


PREVIZ AS A PLANNING TOOL





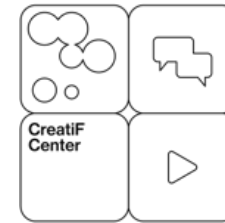
SIZE AND FLEXIBILITY



Frequent modification

- Robustness of the system
- Easy to move (e.g. trolley)

or fixed installation possible?



Let's keep in touch!

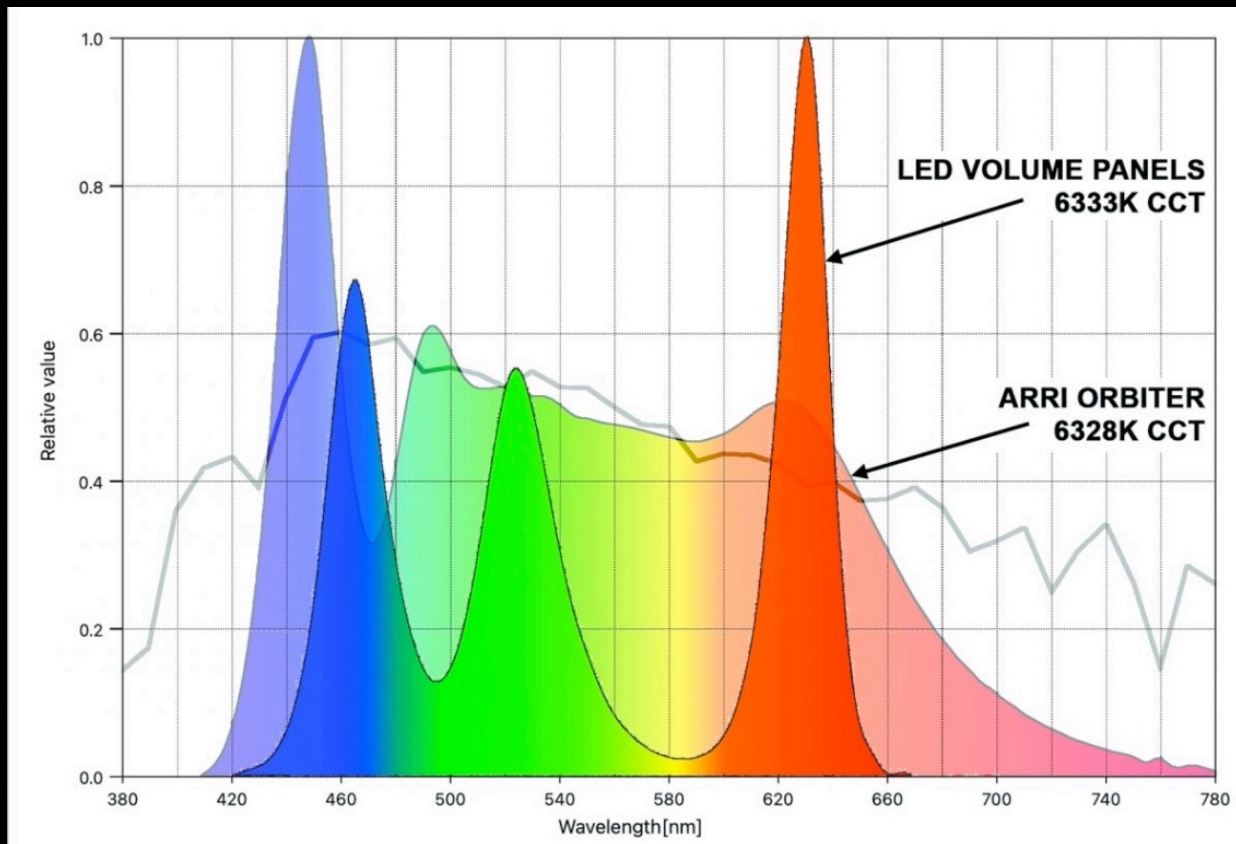


s.rotter@hff-muc.de

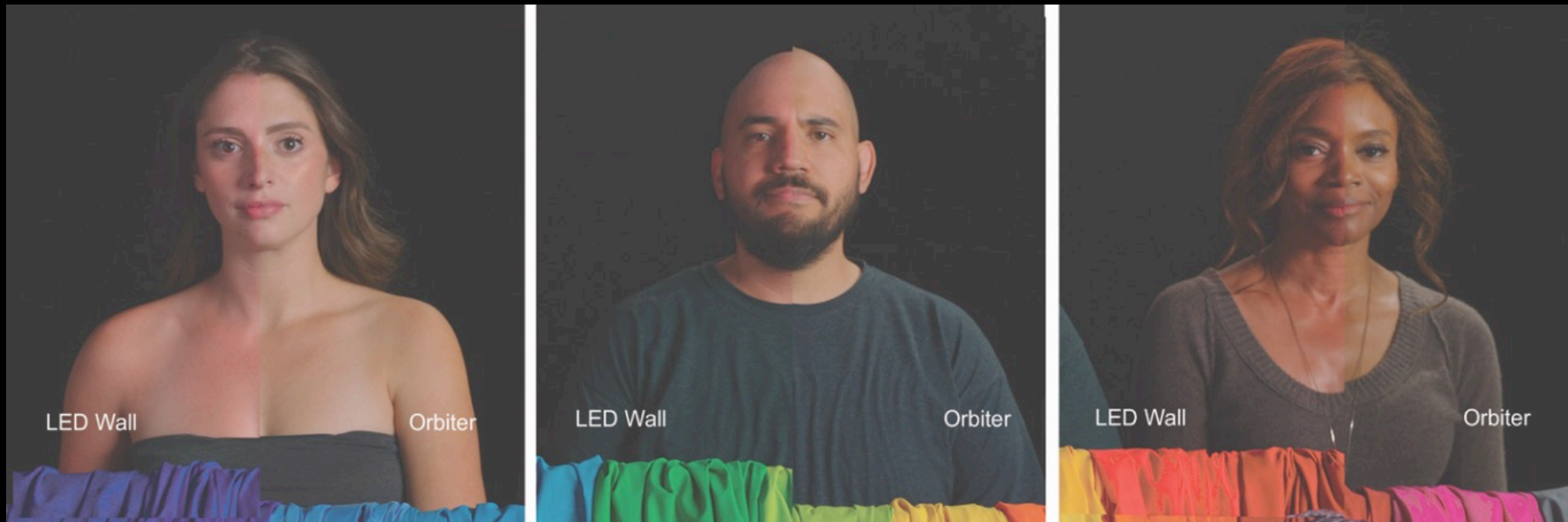


m.schulz@hff-muc.de

THE LIMITATIONS OF RGB LEDs



THE LIMITATIONS OF RGB LEDs



RGBW / RGBCA PANEL

RGB	RGBW / RGBCA
- Wesentlich günstiger - Viele Anbieter - Bekanntes Processing	- Größere Pixel-Pitches (off camera, für Reflexionen) - Processing anspruchsvoller

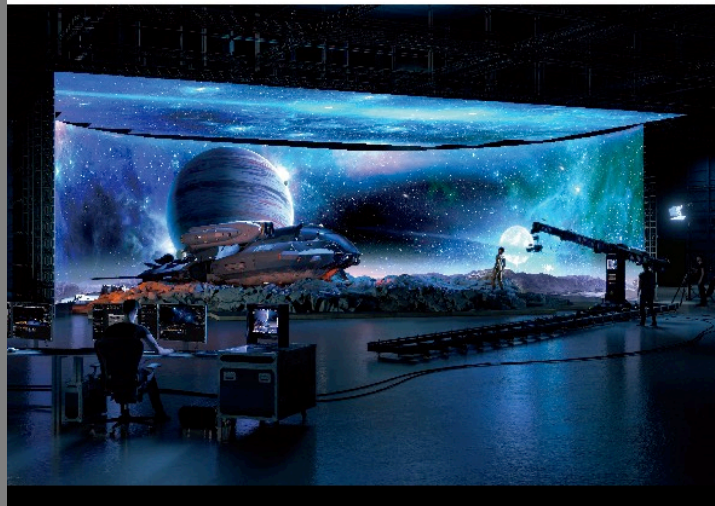
Sony Crystal LED Verona

SONY

Crystal LED VERONA

for Virtual Production

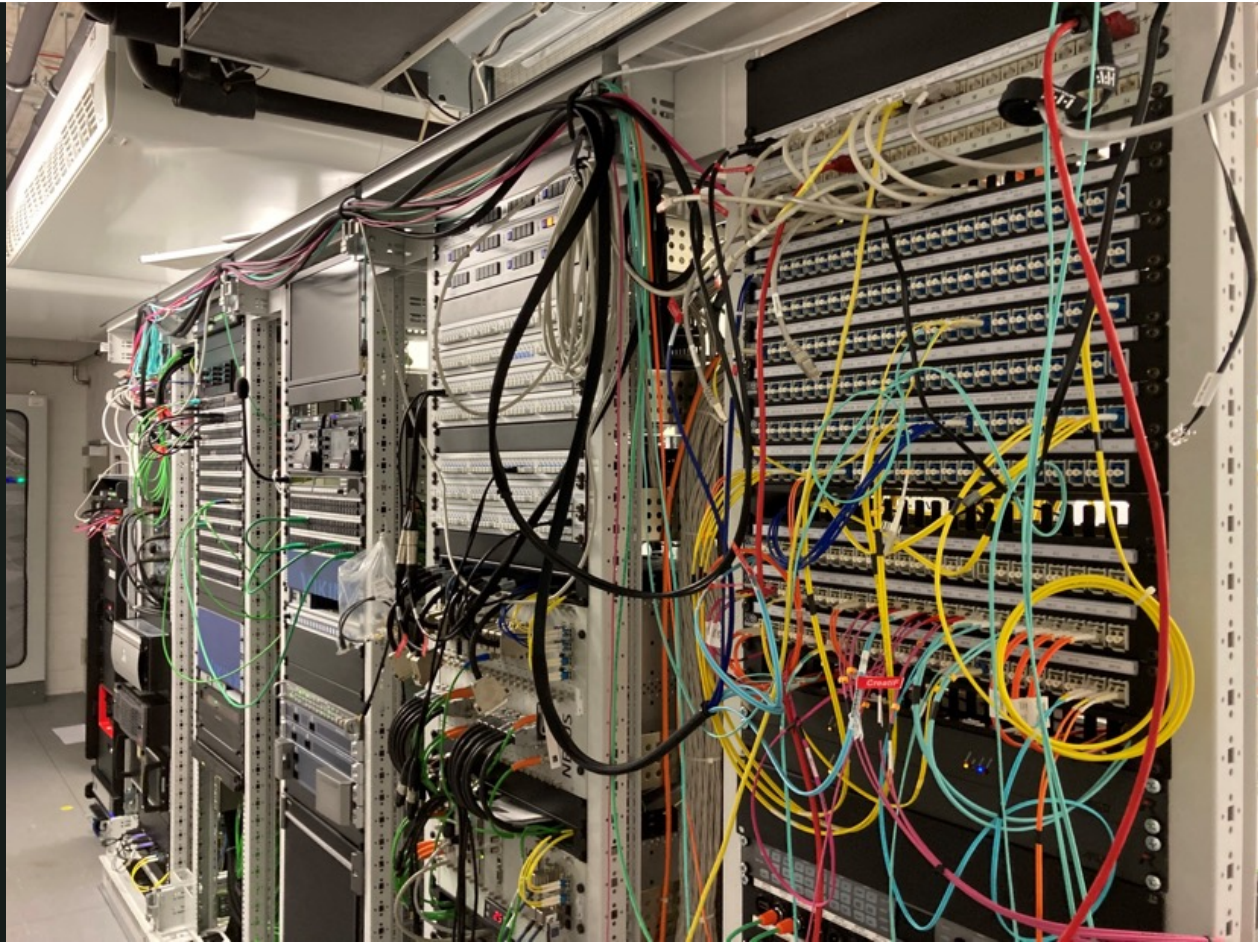
ZRD-VP15EB/ZRD-VP23EB
ZRD-VP15EM/ZRD-VP23EM

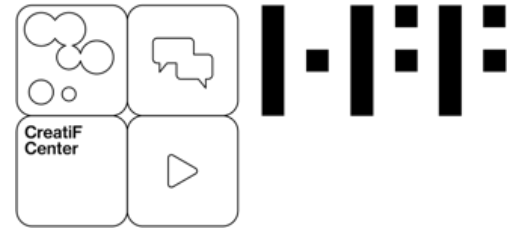


Brompton Tessera Manual



DISTRIBUTING THE SIGNAL





Creative Innovation Lab

CreatiF Center HFF Munich – Innovation and Transfer

Innovative
Hochschule



EINE GEMEINSAME INITIATIVE VON
Bundesministerium
für Bildung
und Forschung

Gemeinsame
Wissenschaftskonferenz
GWK